

1/64

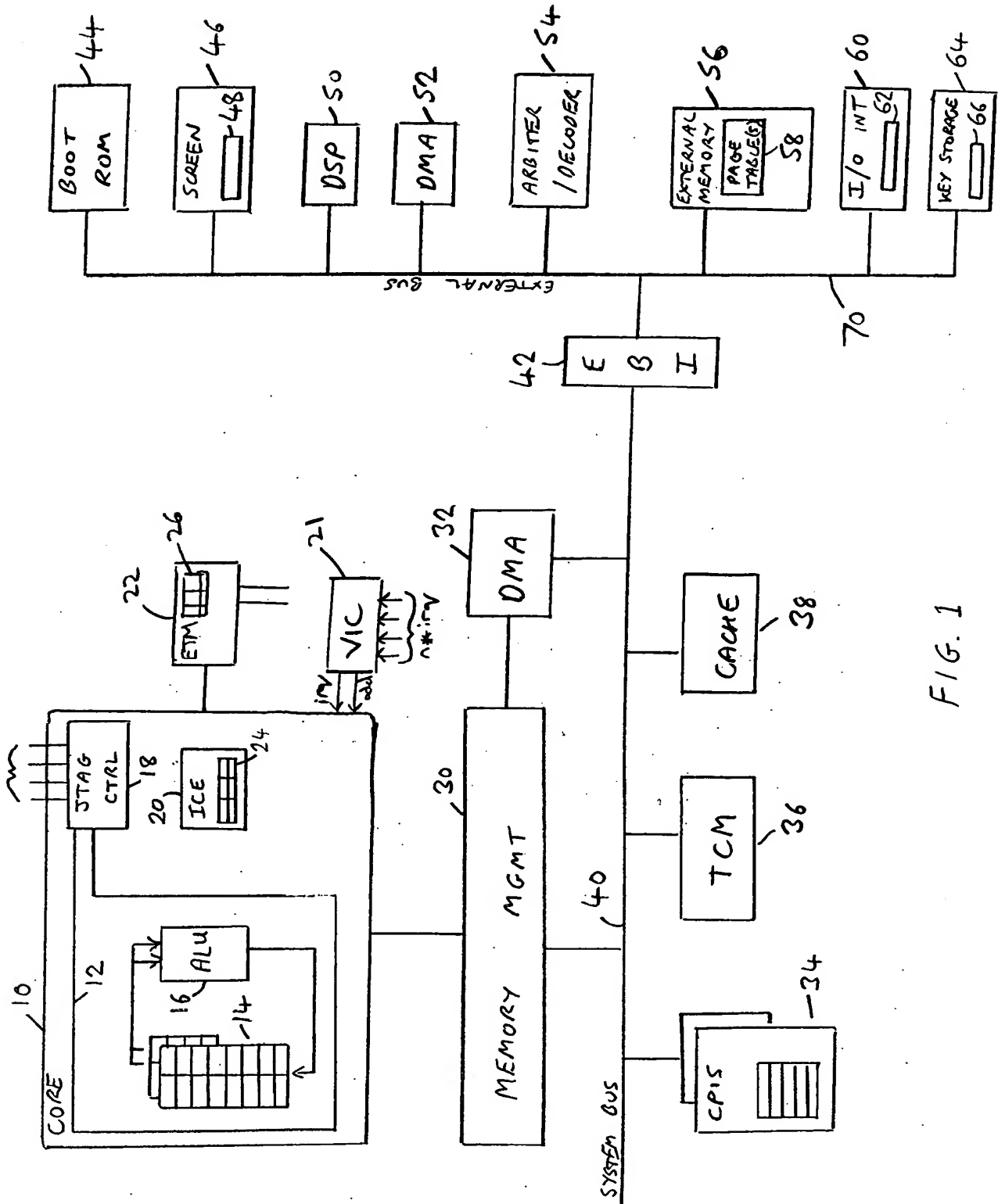


FIG. 1

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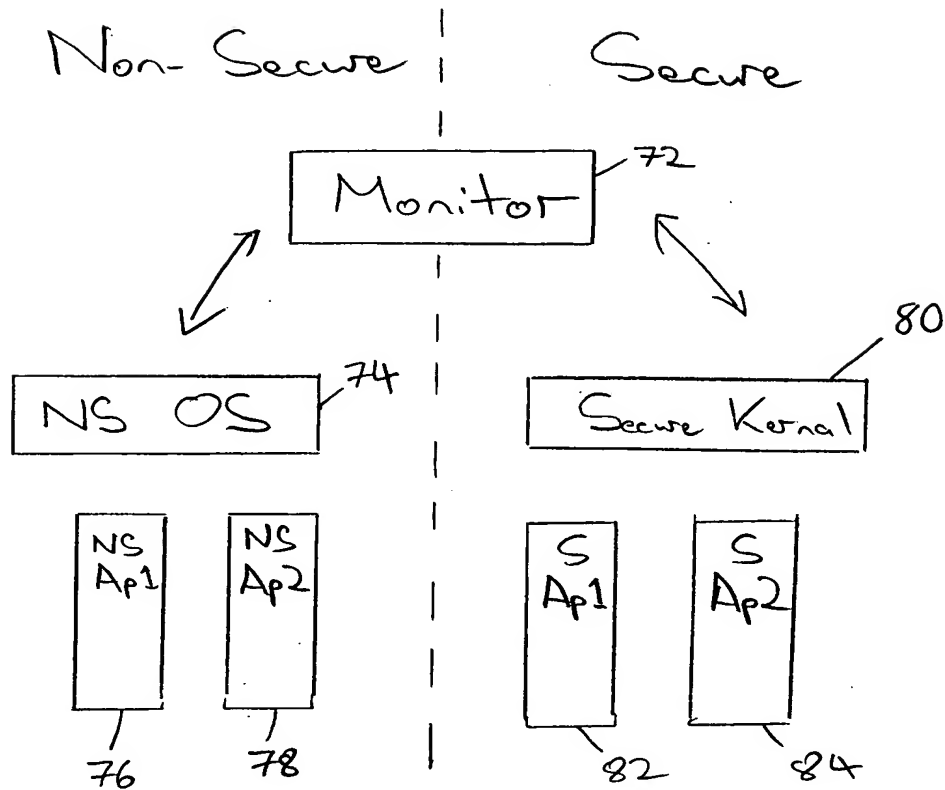


Fig. 2

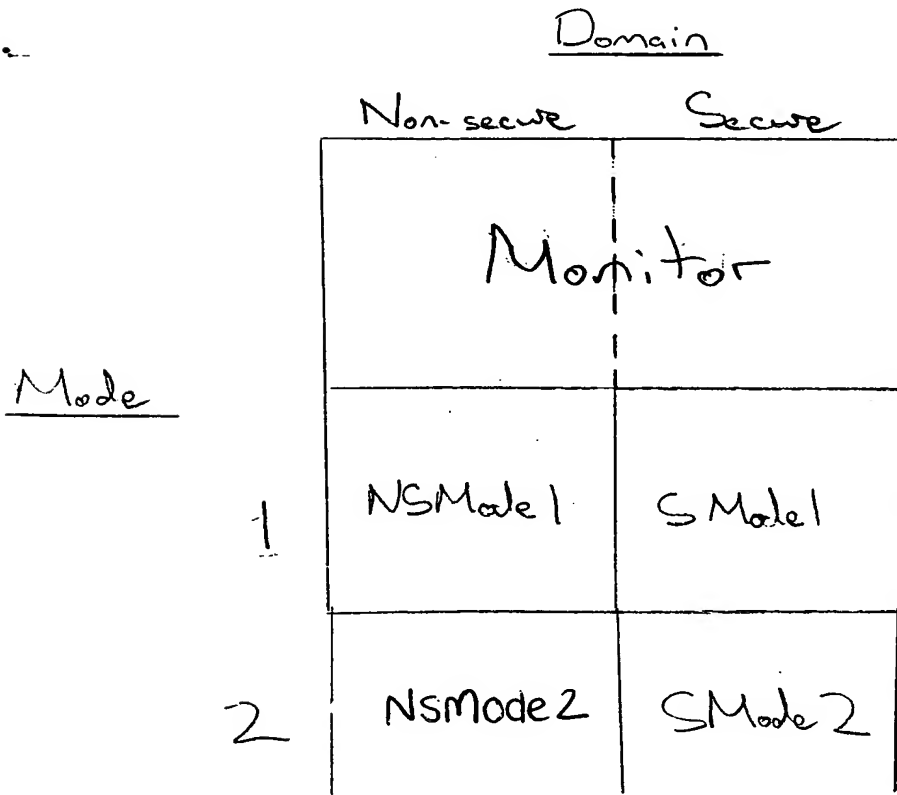


Fig. 3

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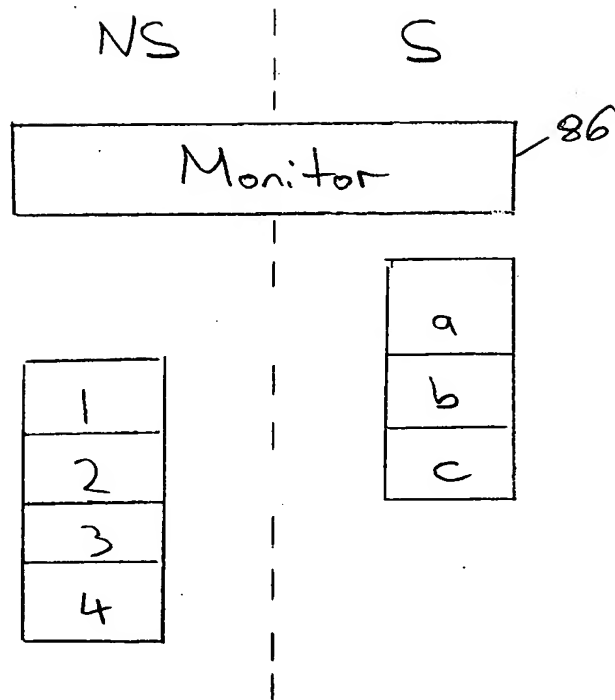


Fig. 4

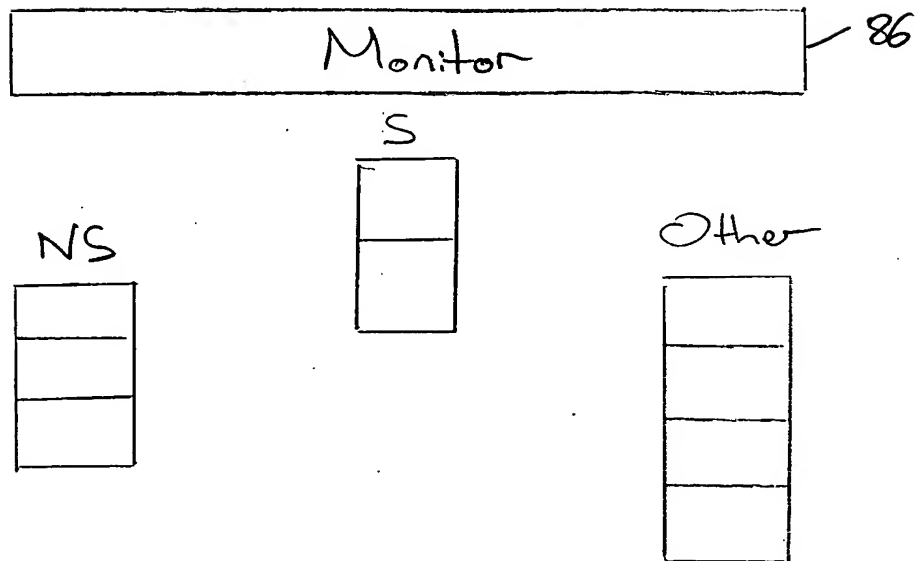
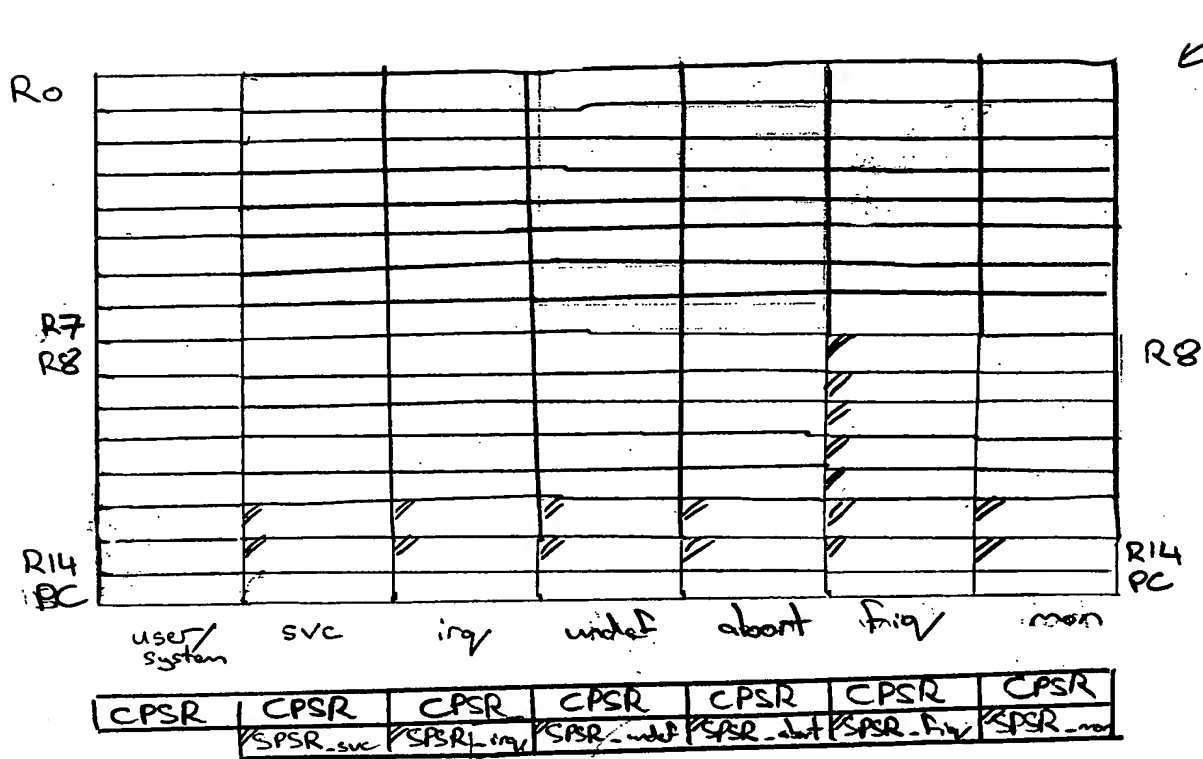


Fig. 5

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// = private to mode

fig. 6

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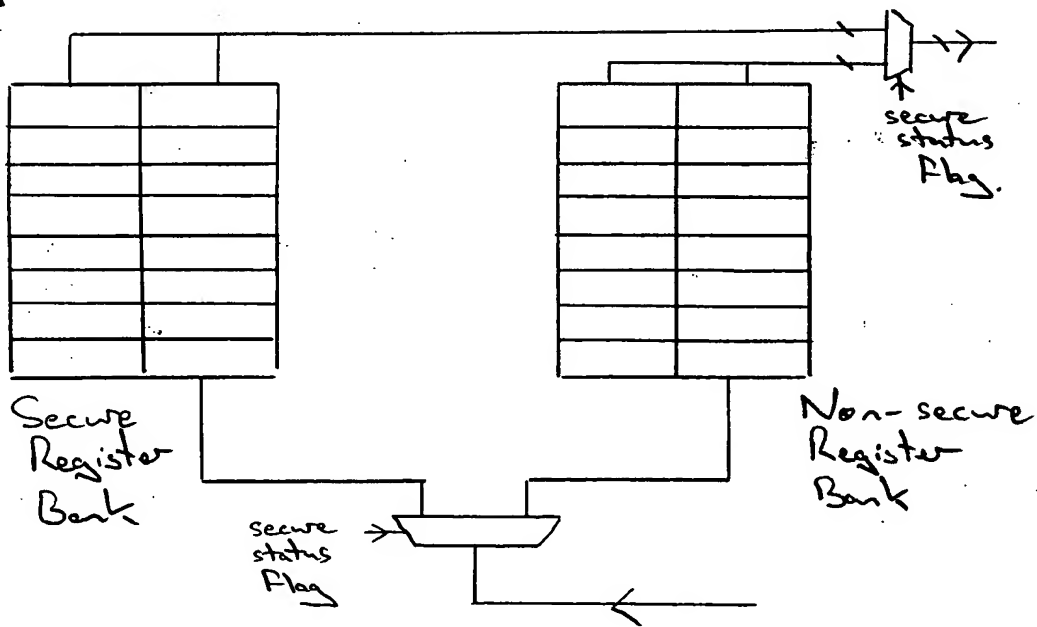


Fig. 7

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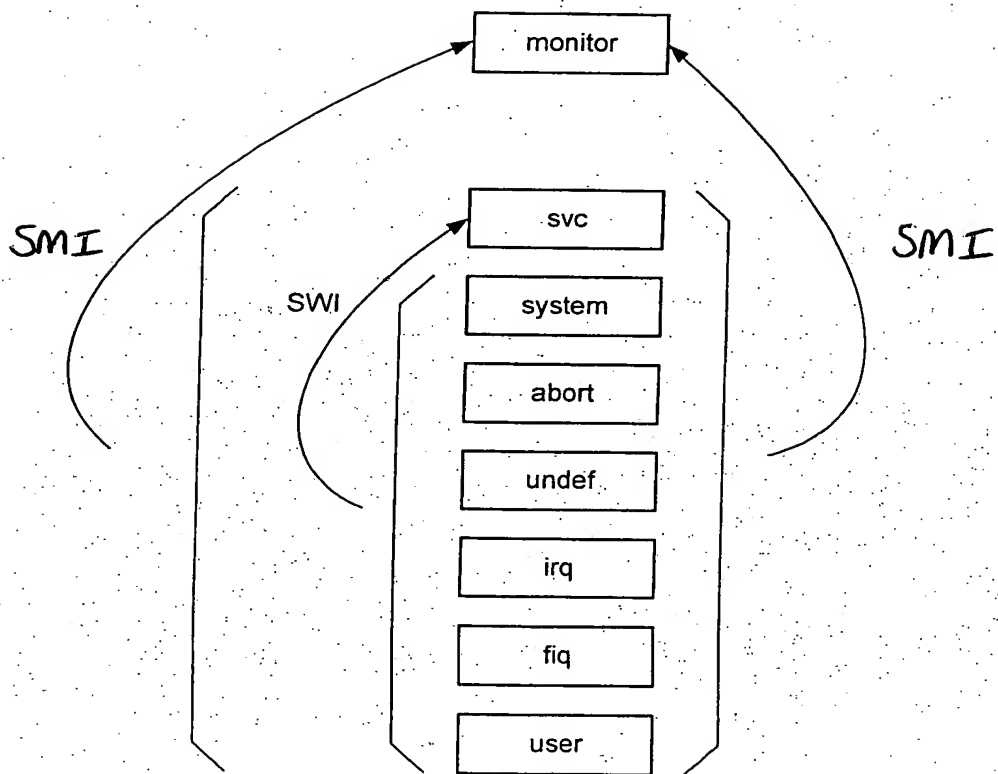


Fig. 8

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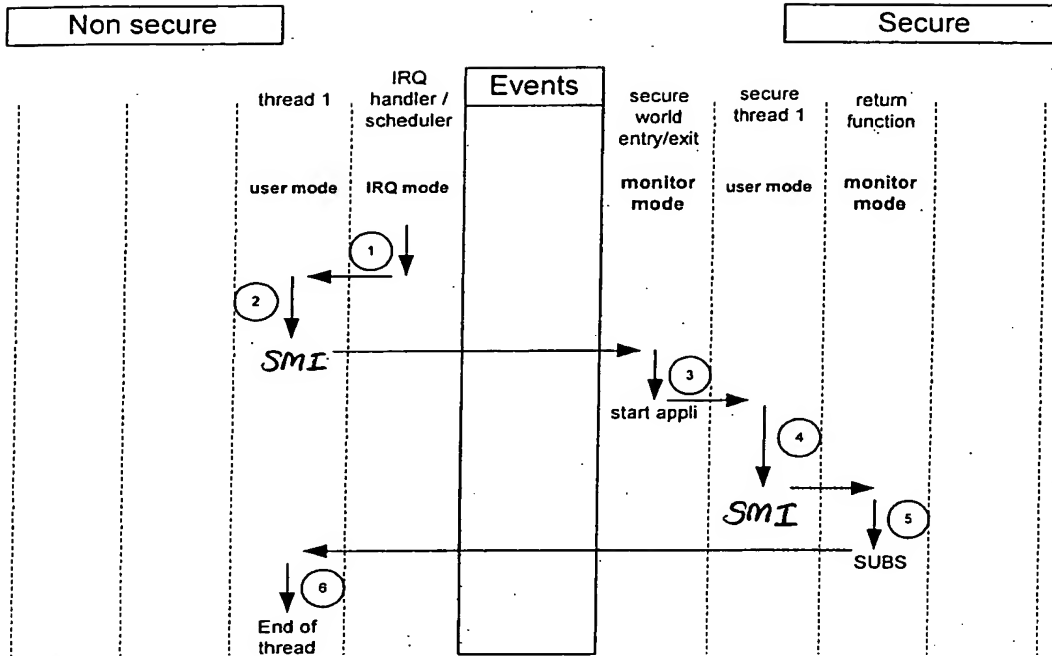


Fig. 9

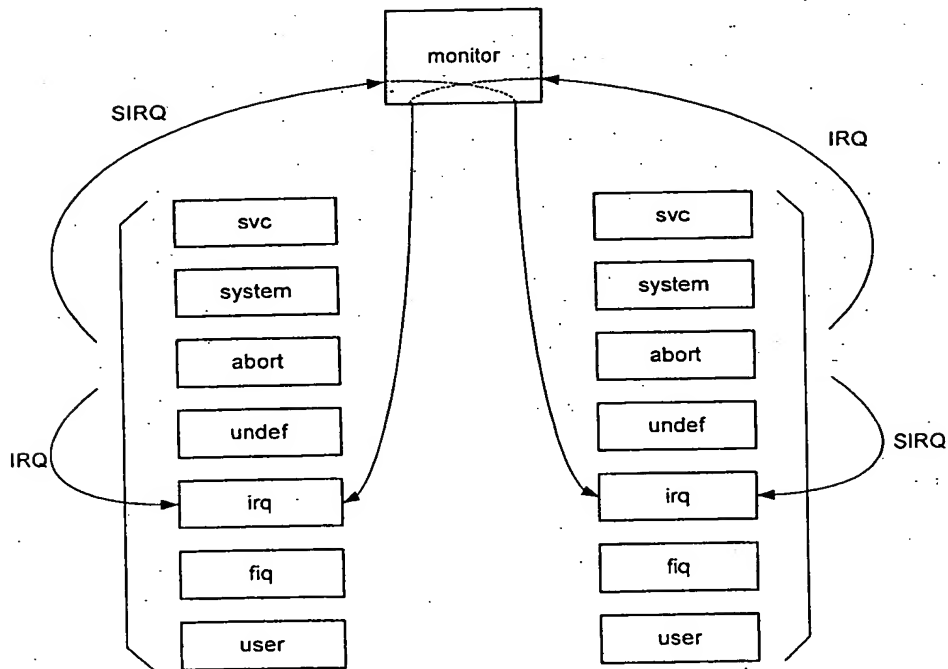


Fig. 10

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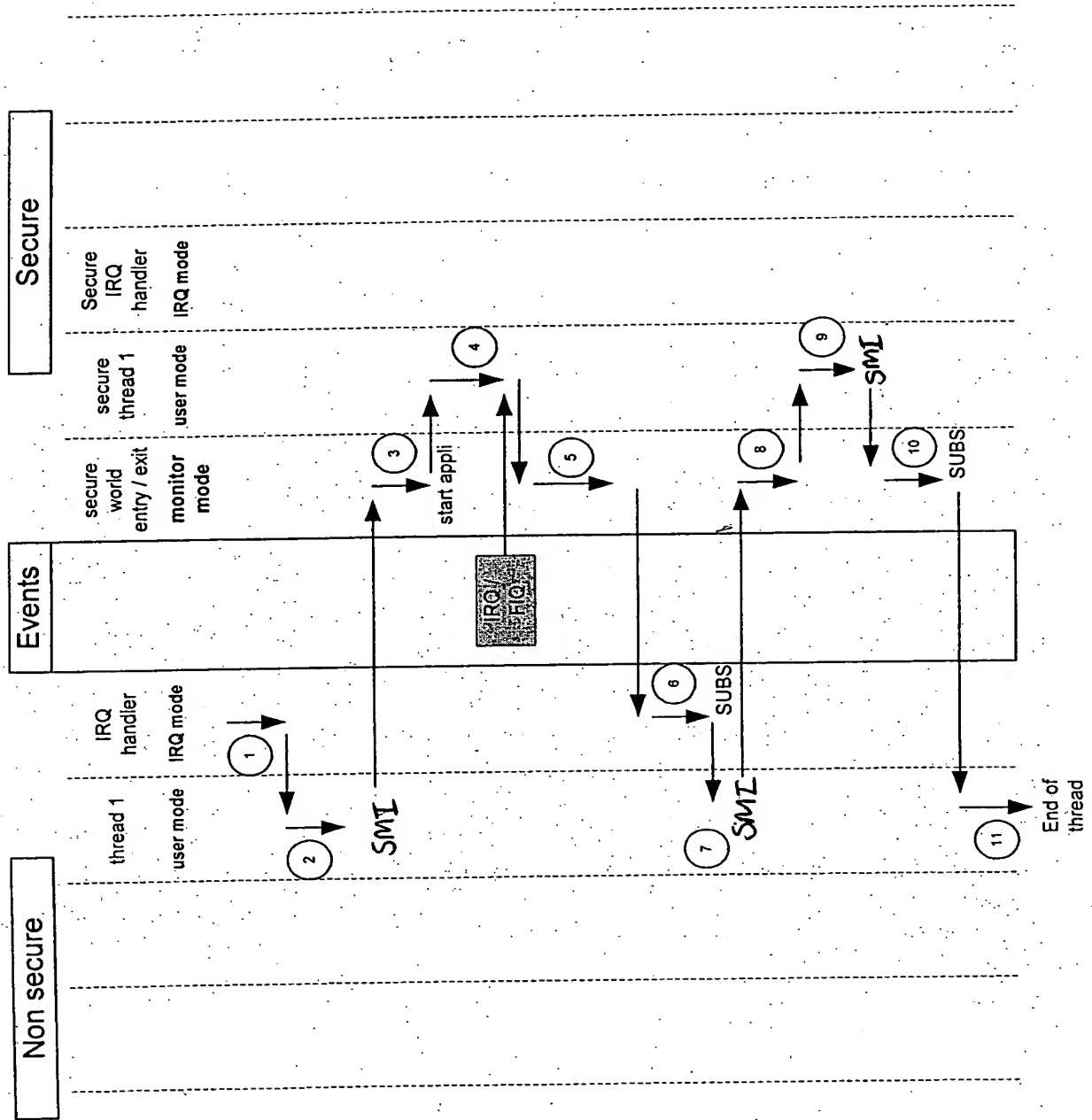


Fig. 11A

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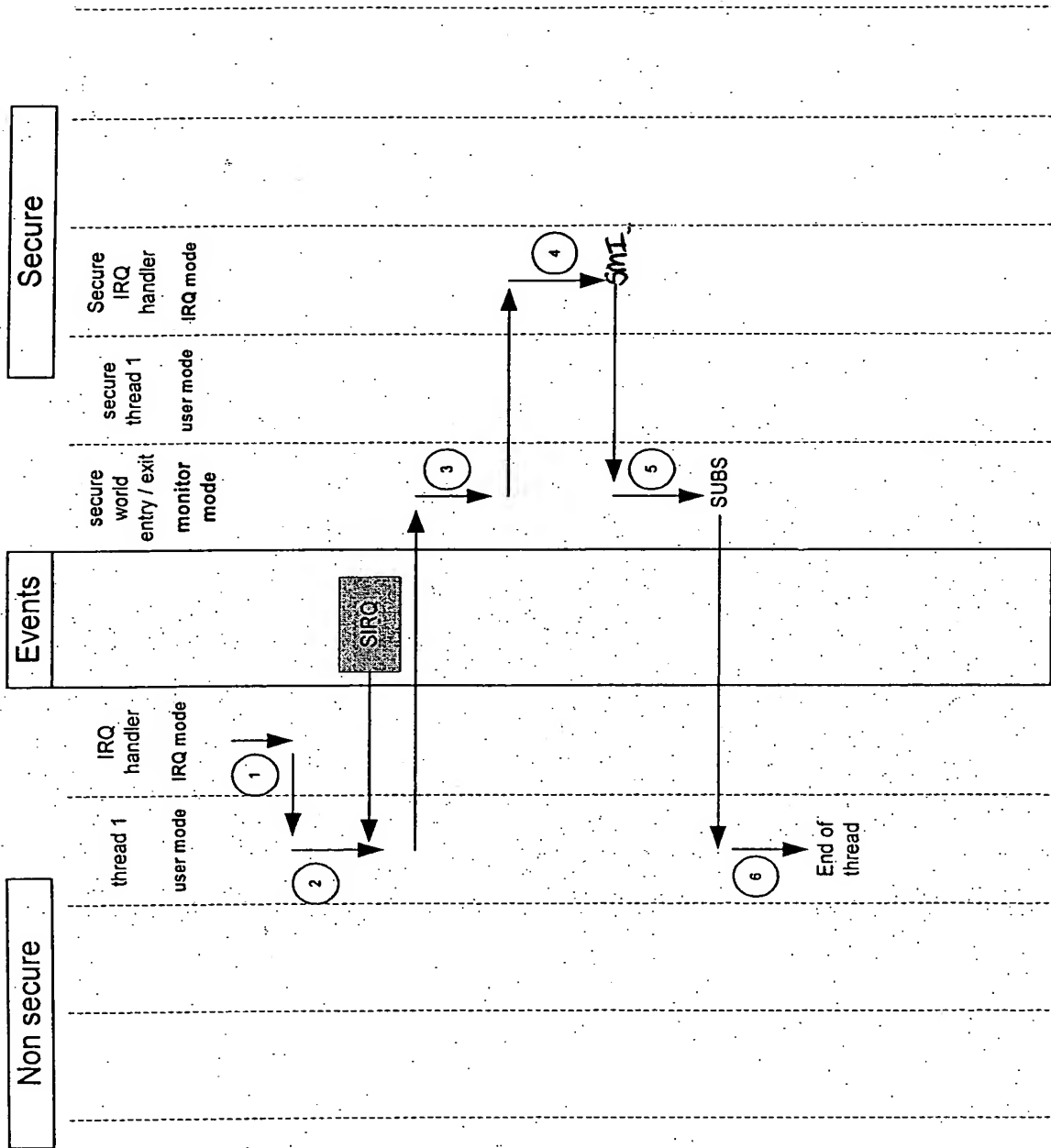


Fig. 11B

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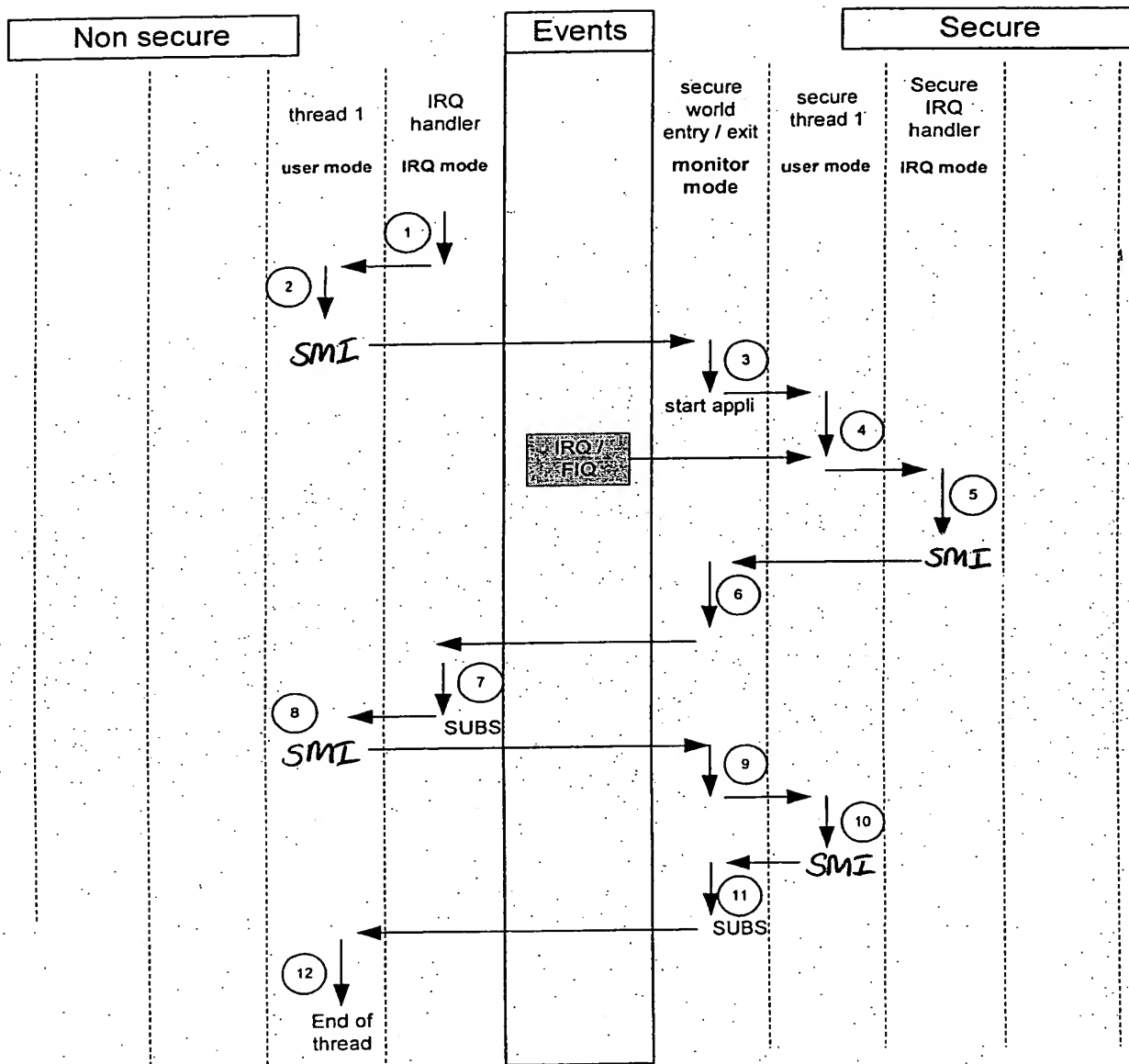


Fig. 13A

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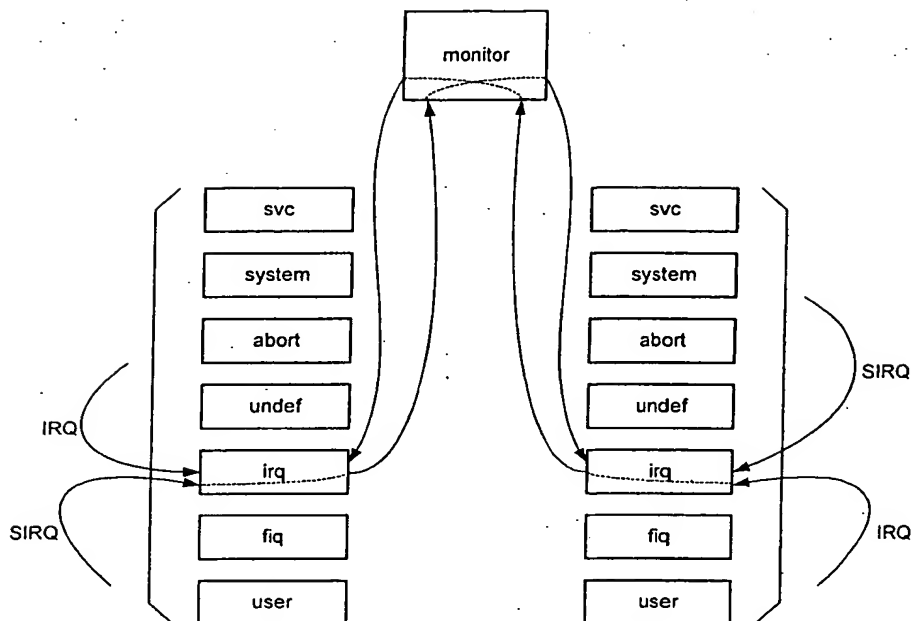


Fig. 12

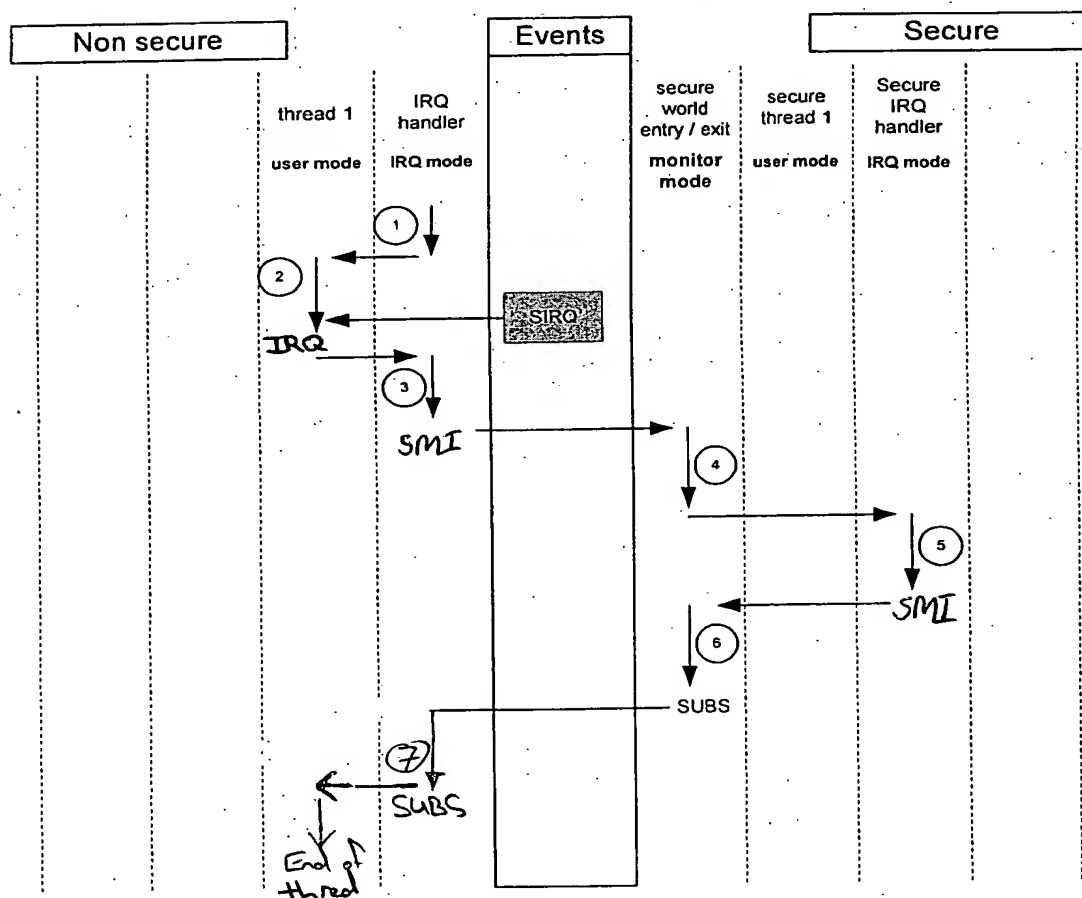


Fig. 13B

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| Exception | Vector offset | Corresponding mode |
|----------------|---------------|--------------------------------|
| Reset | 0x00 | Supervisor mode |
| Undef | 0x04 | Monitor mode / Undef mode |
| SWI | 0x08 | Supervisor mode / Monitor mode |
| Prefetch abort | 0x0C | Abort mode / Monitor mode |
| Data abort | 0x10 | Abort mode / Monitor mode |
| IRQ / SIRQ | 0x18 | IRQ mode / Monitor mode |
| FIQ | 0x1C | FIQ mode / Monitor mode |
| SMT | 0x20 | Undef mode / Monitor mode |

Fig. 14

| | | | | | |
|----------------|-----|----------------|-----|----------------|------|
| Secure | | Monitor | | Non-Secure | |
| Reset | VS0 | Reset | VM0 | Reset | VNS0 |
| Undef | VS1 | Undef | VM1 | Undef | VNS1 |
| SWI | VS2 | SWI | VM2 | SWI | VNS2 |
| Prefetch abort | VS3 | Prefetch abort | VM3 | Prefetch abort | VNS3 |
| Data abort | VS4 | Data abort | VM4 | Data abort | VNS4 |
| IRQ/SIRQ | VS5 | IRQ/SIRQ | VM5 | IRQ/SIRQ | VNS5 |
| FIQ | VS6 | FIQ | VM6 | FIQ | VNS6 |
| SMT | VS7 | SMT | VM7 | SMT | VNS7 |

Fig. 15

CP15 Monitor Trap Mask Register

only NS world exceptions illustrated

| | | | | | | |
|-----|-----|----------------|------------|-----|------|-----|
| 0 | 1 | 1 | 1 | 1 | 0 | 1 |
| SMT | SWI | Prefetch Abort | Data Abort | IRQ | SIRQ | FIQ |

1 = Mon(S)

0 = NS



OR via hardware/external pin

Fig. 16

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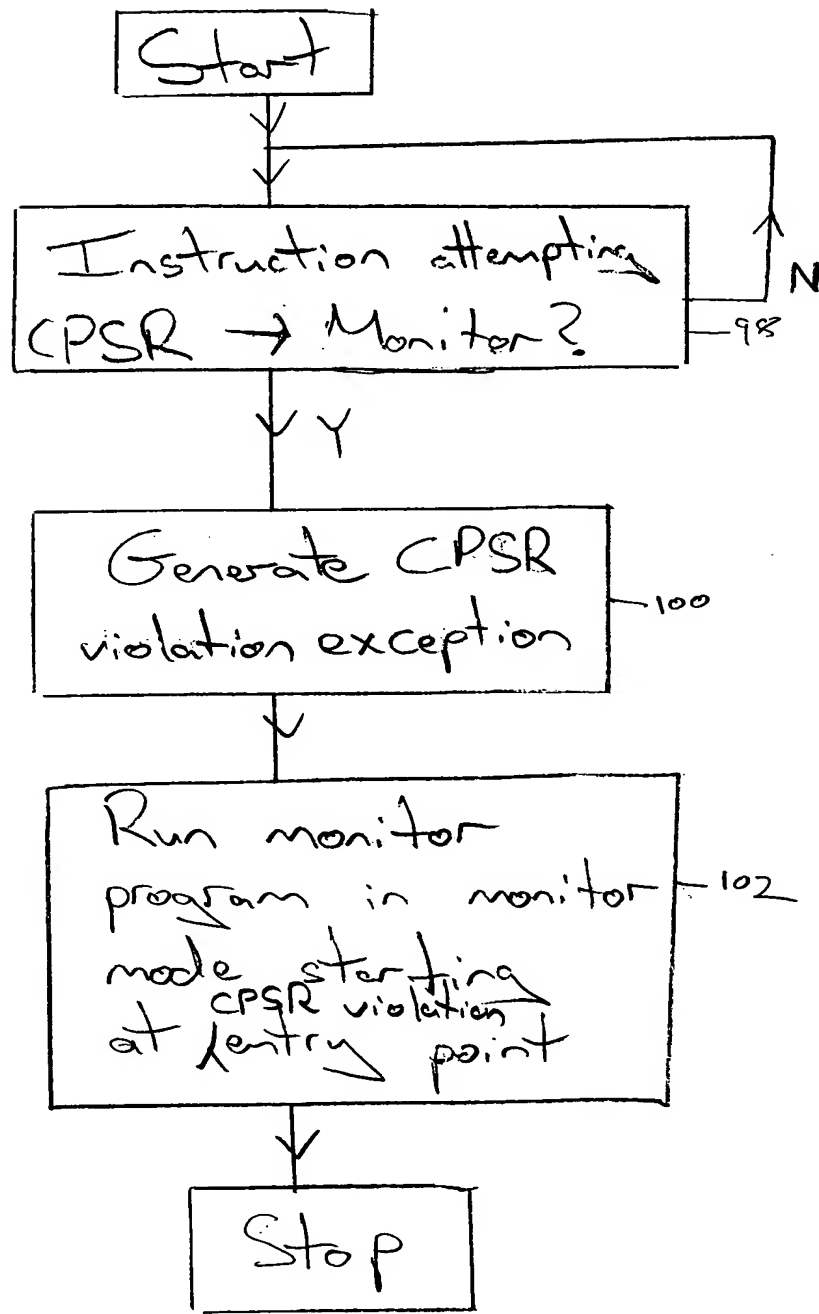


Fig. 17

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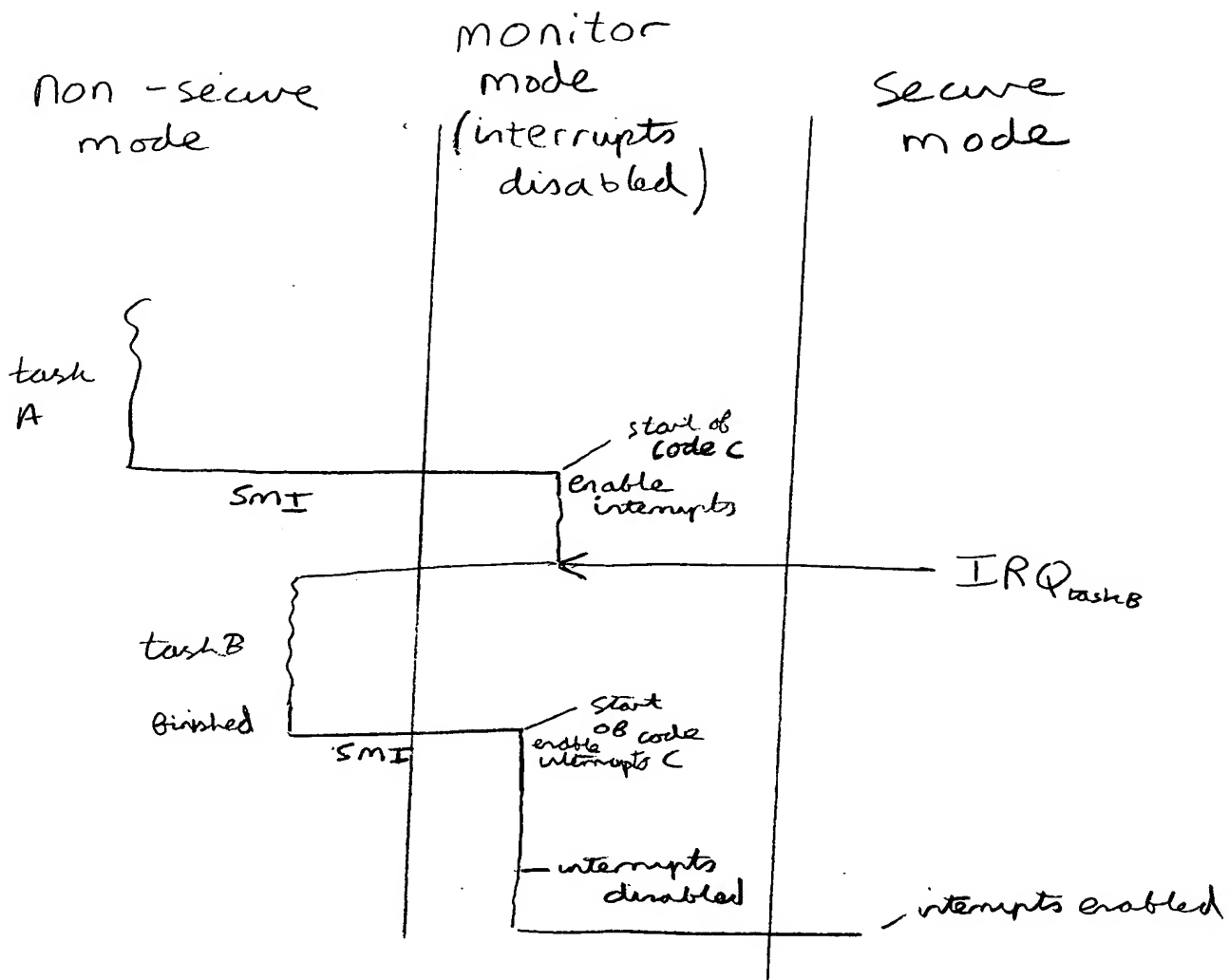


Fig. 18

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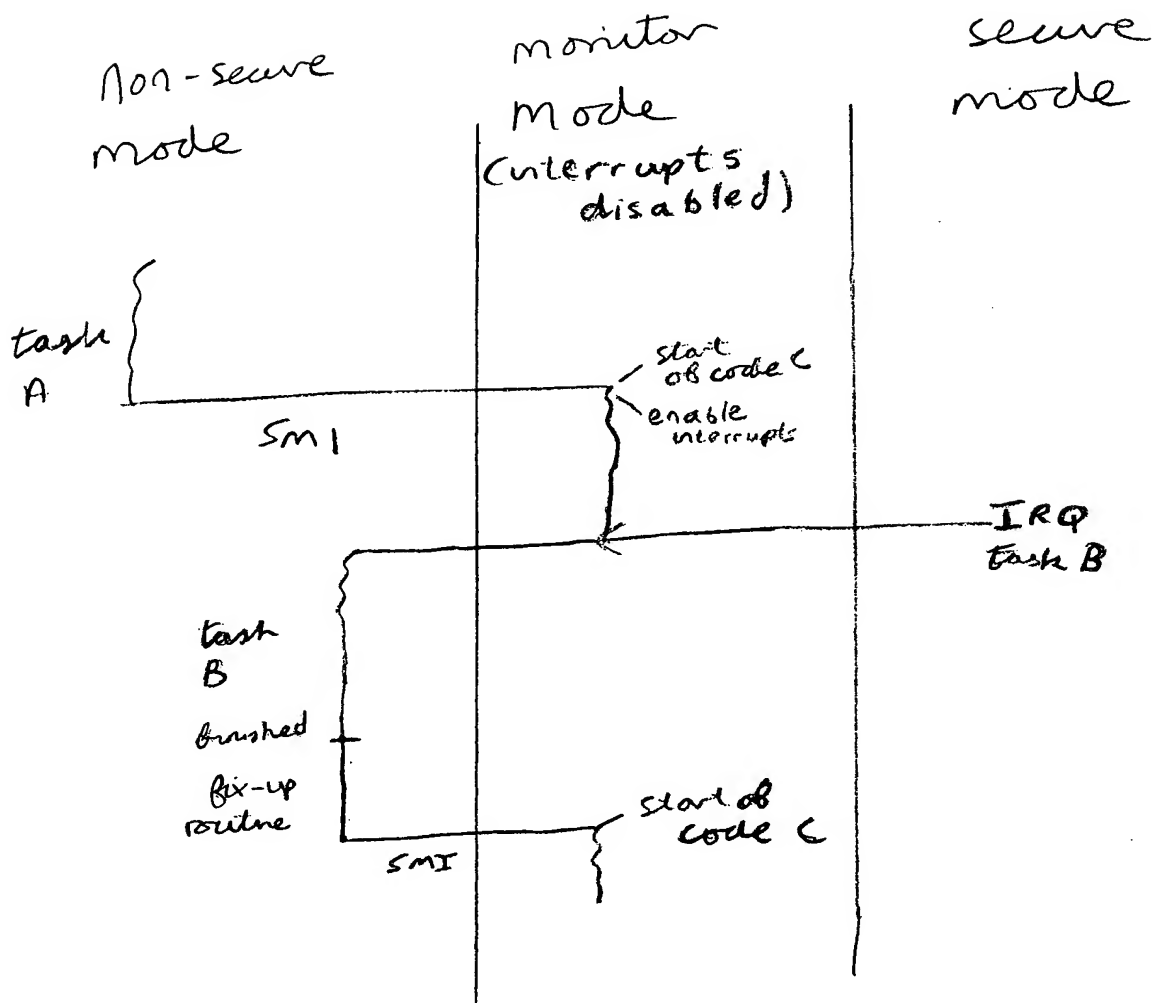


Fig. 19

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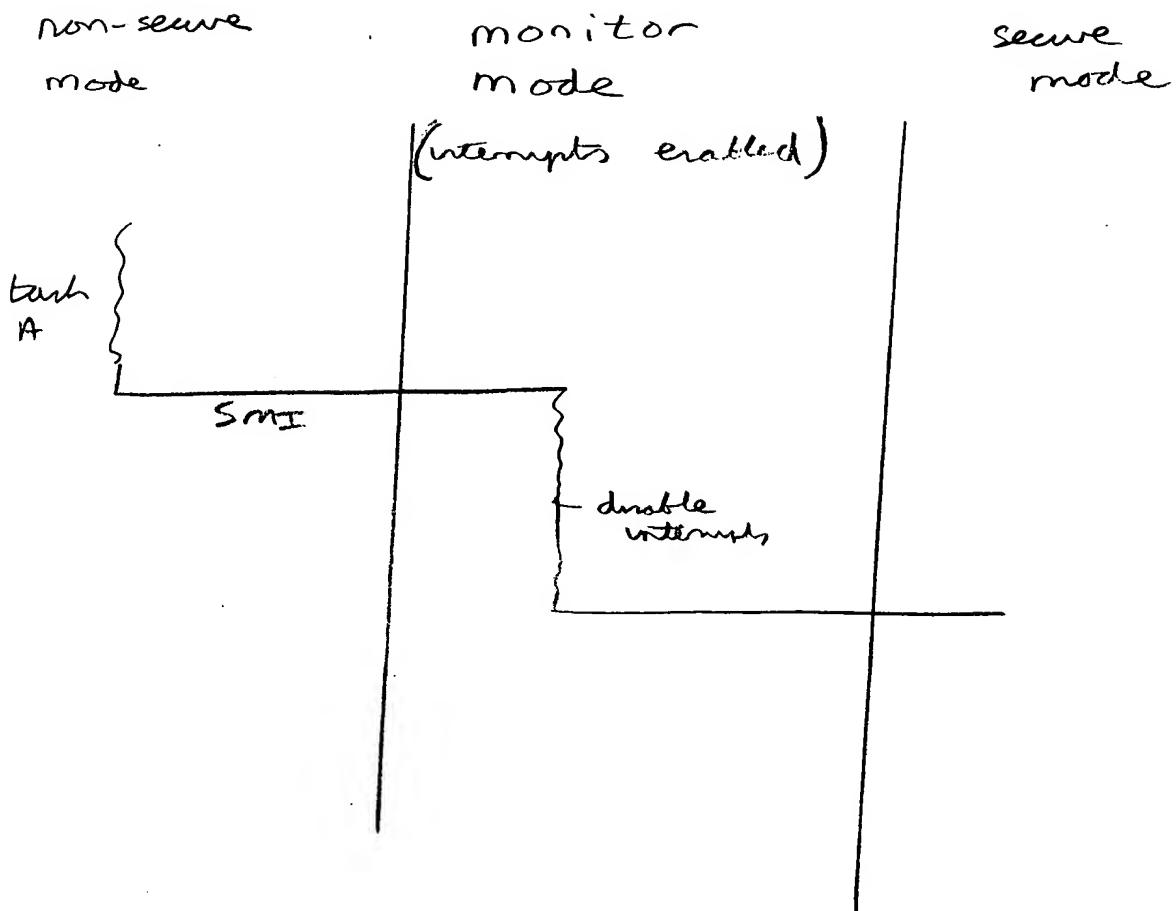


Fig. 20

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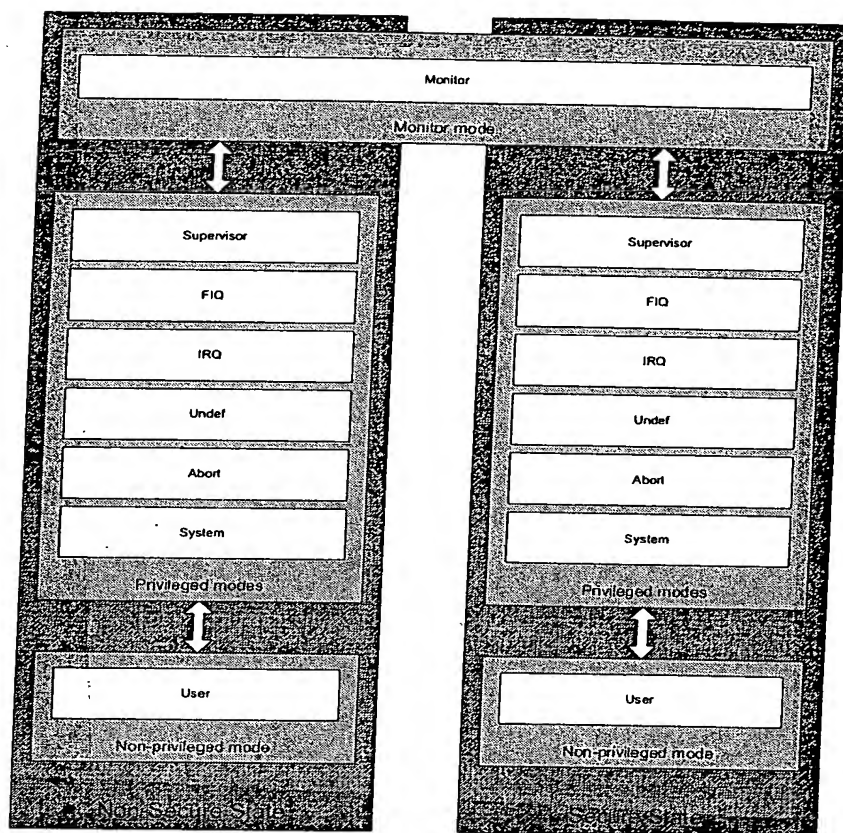


FIGURE 21

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| User | System | Supervisor | Abort | Undefined | Interrupt | Fast Interrupt | Monitor |
|------|--------|--------------------|--------------------|-----------|-----------|----------------|----------------|
| R0 | R0 | R0 | R0 | R0 | R0 | R0 | R0 |
| R1 | R1 | R1 | R1 | R1 | R1 | R1 | R1 |
| R2 | R2 | R2 | R2 | R2 | R2 | R2 | R2 |
| R3 | R3 | R3 | R3 | R3 | R3 | R3 | R3 |
| R4 | R4 | R4 | R4 | R4 | R4 | R4 | R4 |
| R5 | R5 | R5 | R5 | R5 | R5 | R5 | R5 |
| R6 | R6 | R6 | R6 | R6 | R6 | R6 | R6 |
| R7 | R7 | R7 | R7 | R7 | R7 | R7 | R7 |
| R8 | R8 | R8 | R8 | R8 | R8 | R8_fiq | R8 |
| R9 | R9 | R9 | R9 | R9 | R9 | R9_fiq | R9 |
| R10 | R10 | R10 | R10 | R10 | R10 | R10_fiq | R10 |
| R11 | R11 | R11 | R11 | R11 | R11 | R11_fiq | R11 |
| R12 | R12 | R12 | R12 | R12 | R12 | R12_fiq | R12 |
| R13 | R13 | R13_svc | R13_abt | R13_und | R13_irq | R13_fiq | <i>R13_mon</i> |
| R14 | R14 | R14_svc | R14_sbt | R14_und | R14_irq | R14_fiq | <i>R14_mon</i> |
| PC | PC | PC | PC | PC | PC | PC | PC |

| CPSR | CPSR | CPSR | CPSR | CPSR | CPSR | CPSR | CPSR |
|------|------|----------|----------|----------|----------|----------|-----------------|
| | | SPSR_svc | SPSR_abt | SPSR_und | SPSR_irq | SPSR_fiq | <i>SPSR_mon</i> |

FIGURE 22

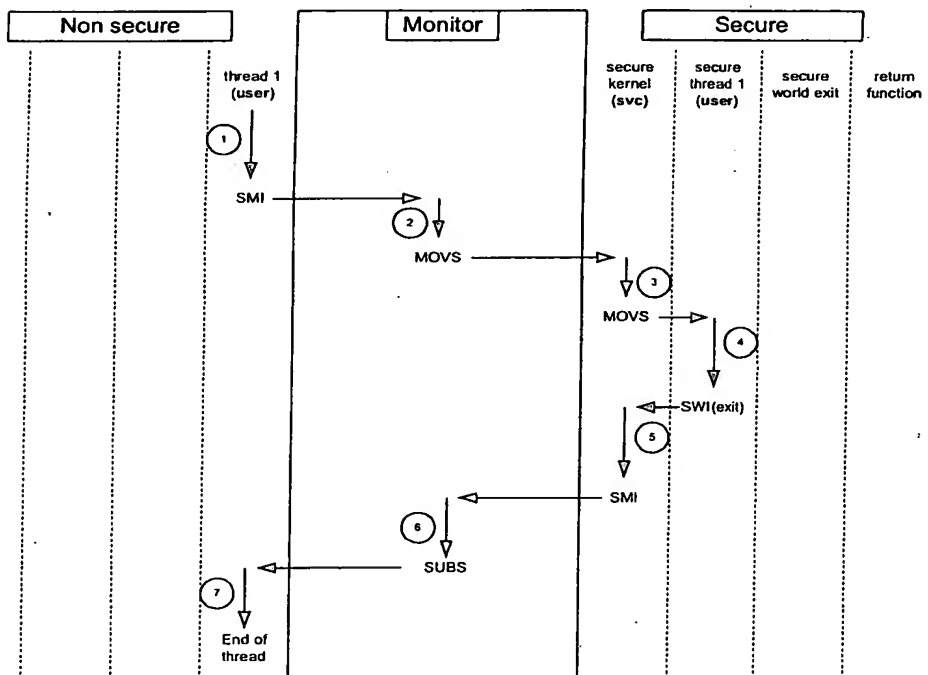
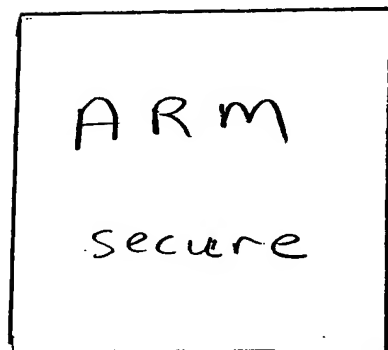
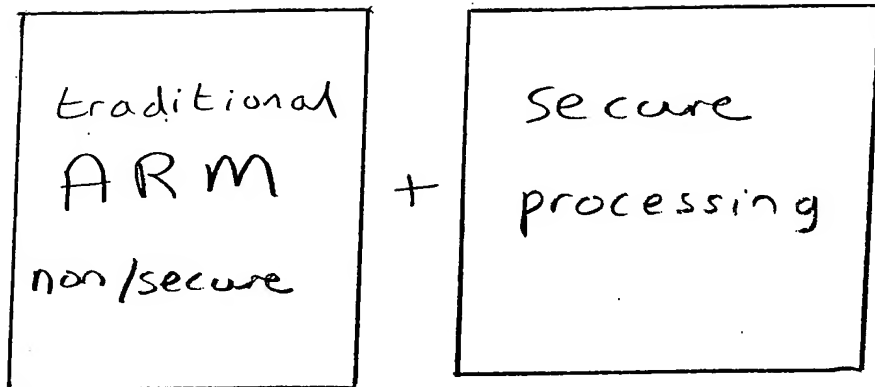


FIGURE 23

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$S = 1$

Fig. 24

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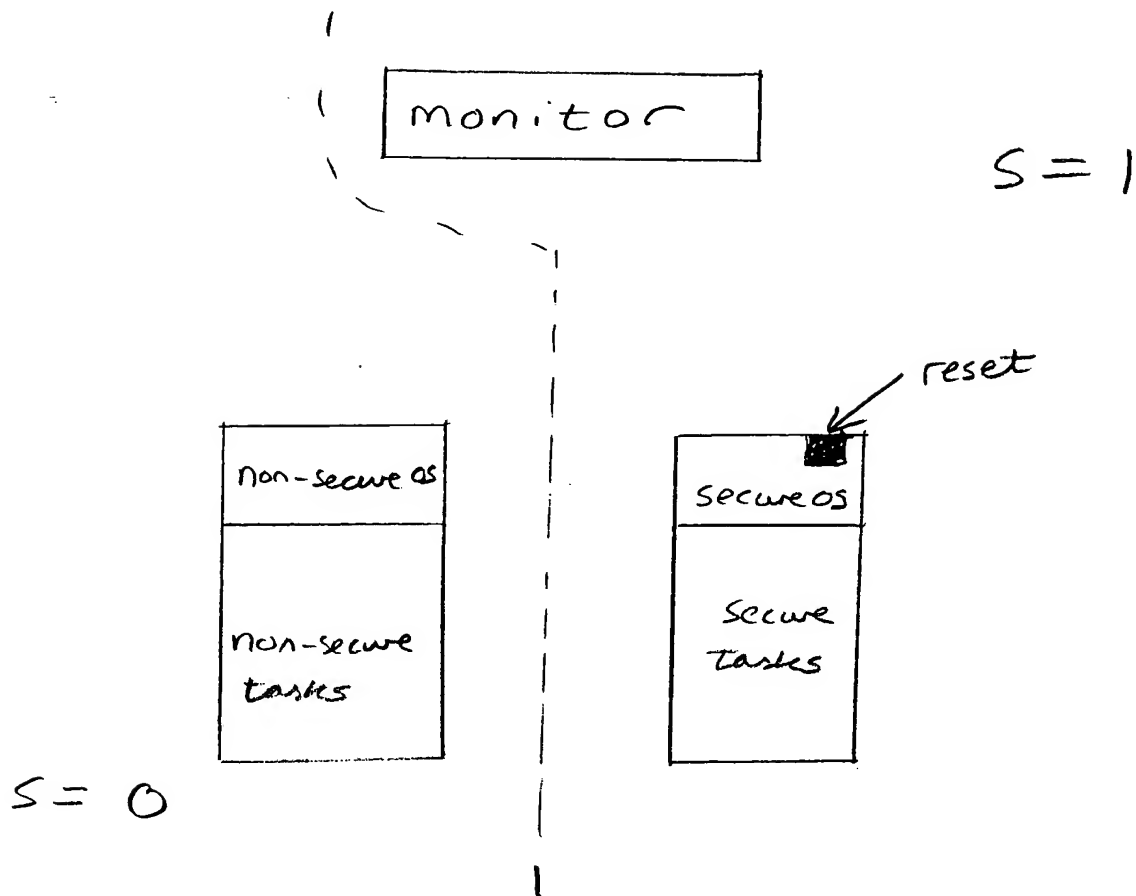


Fig. 25

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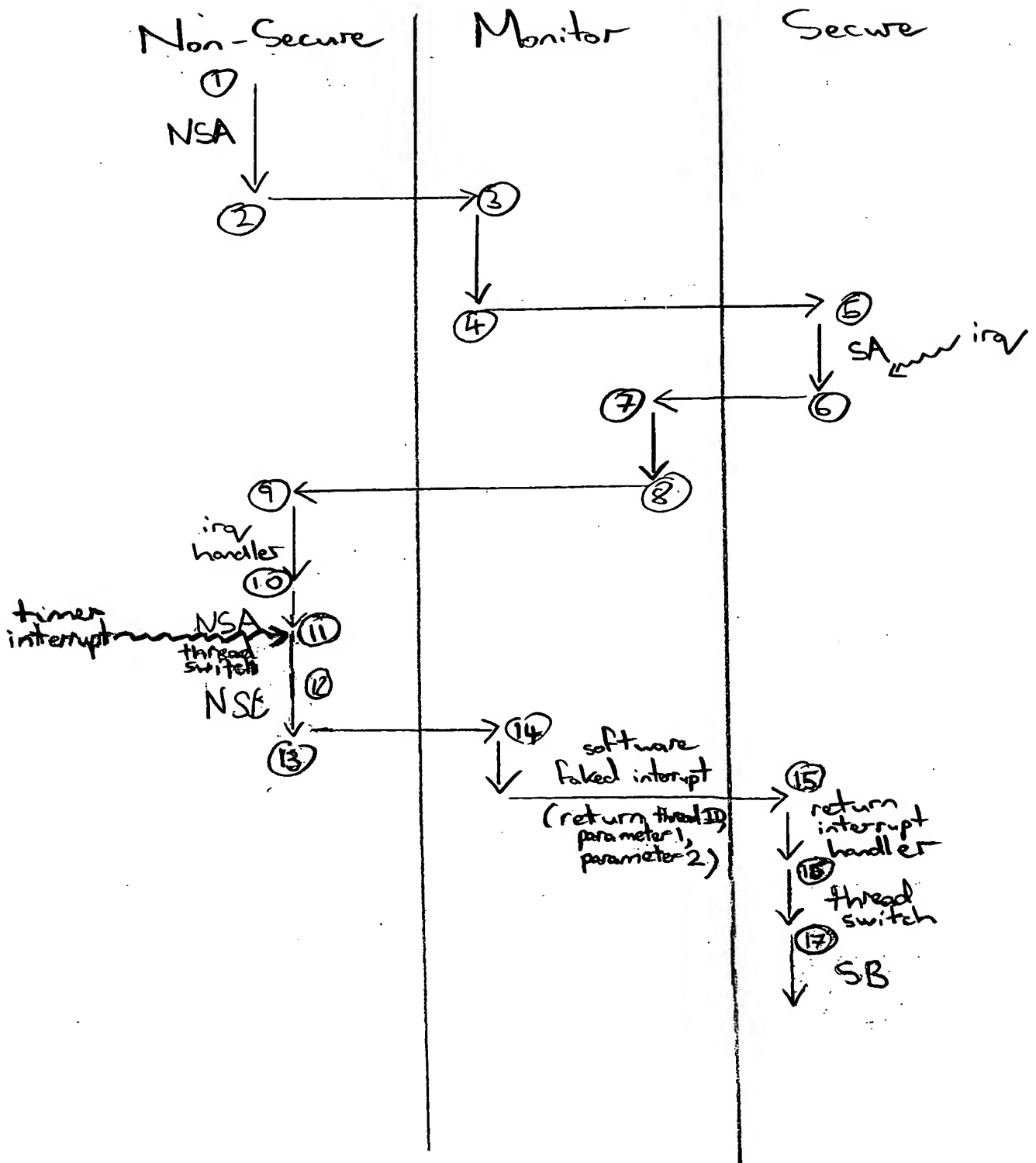


Fig. 26

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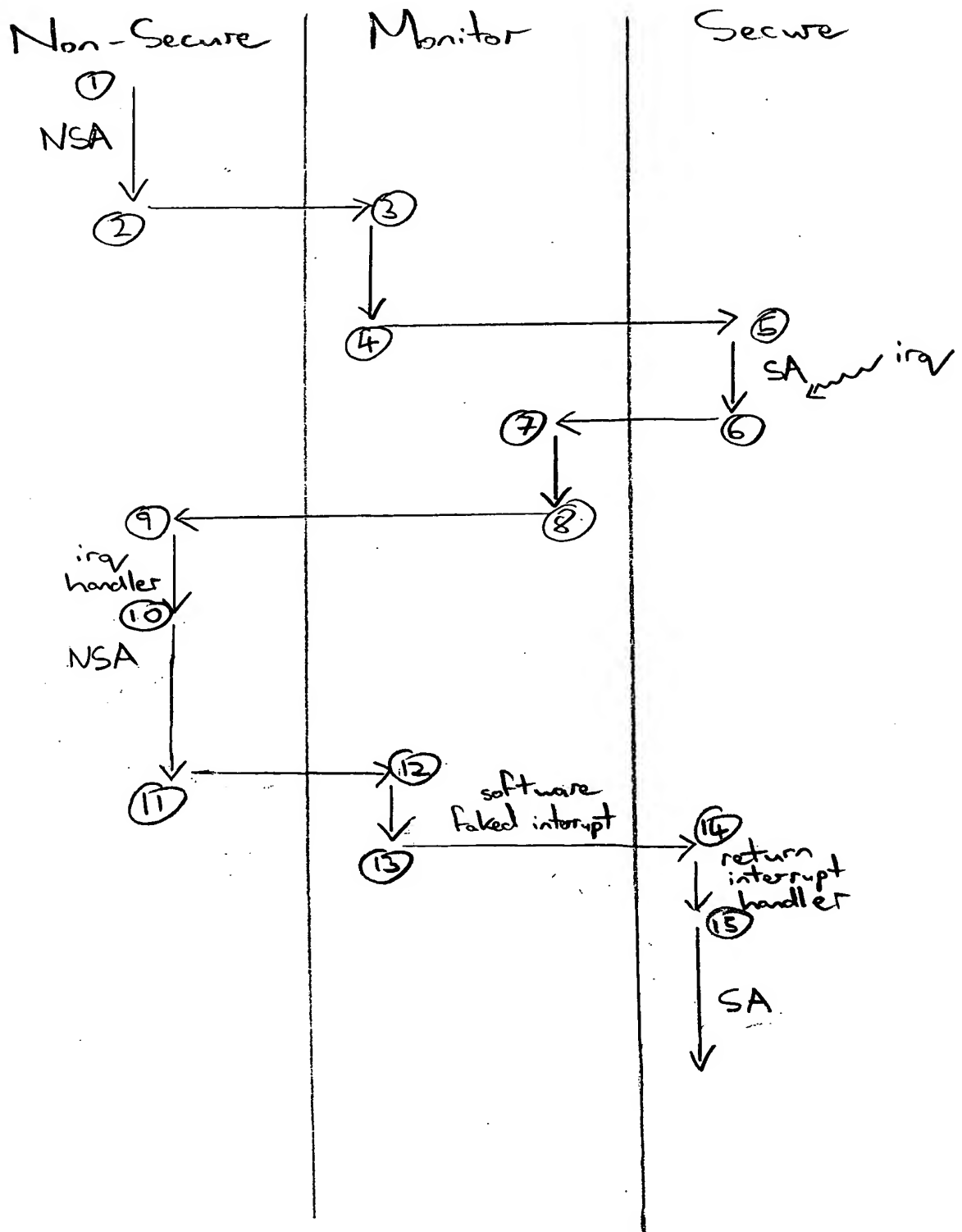


Fig. 27

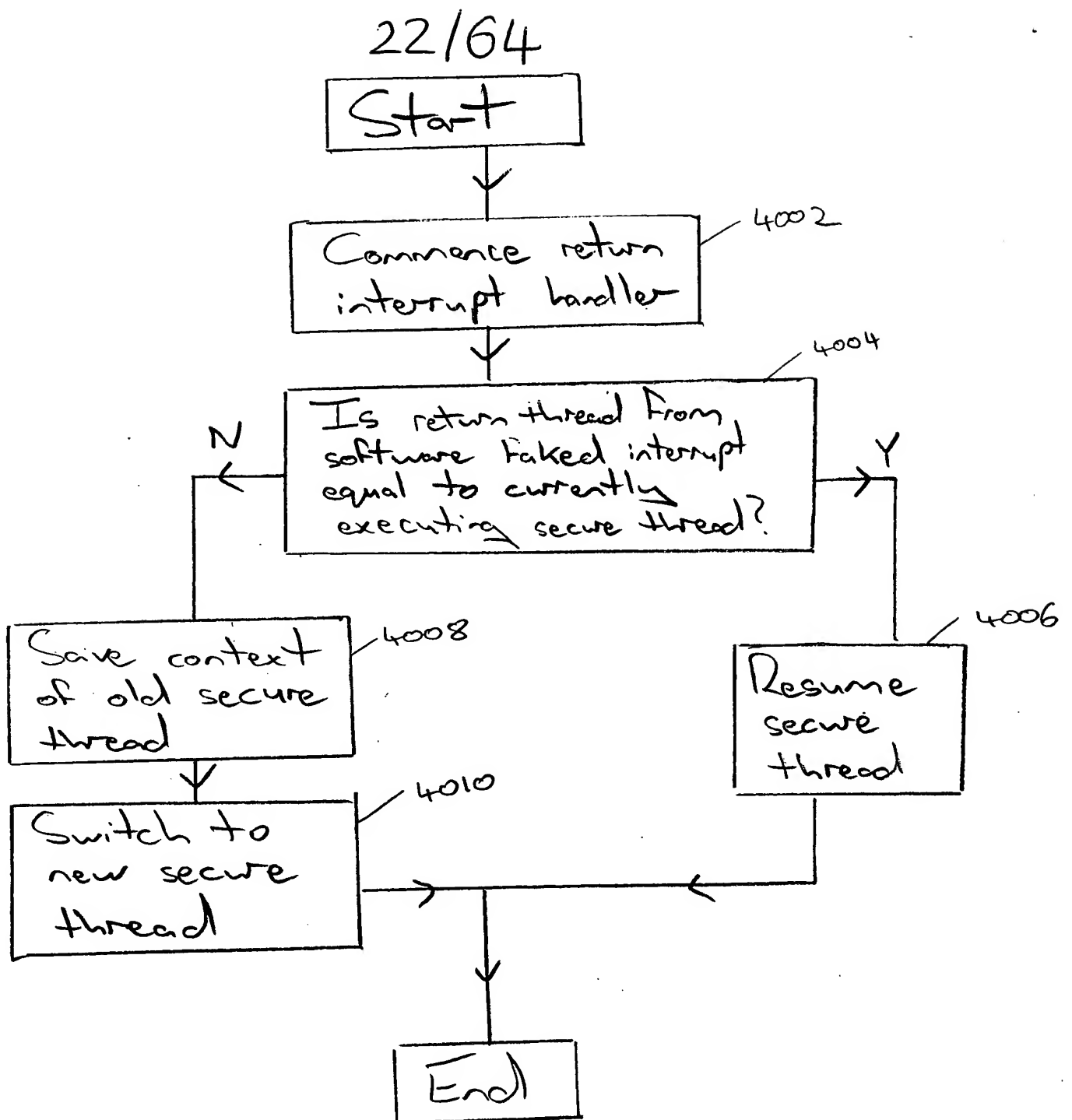


Fig. 28

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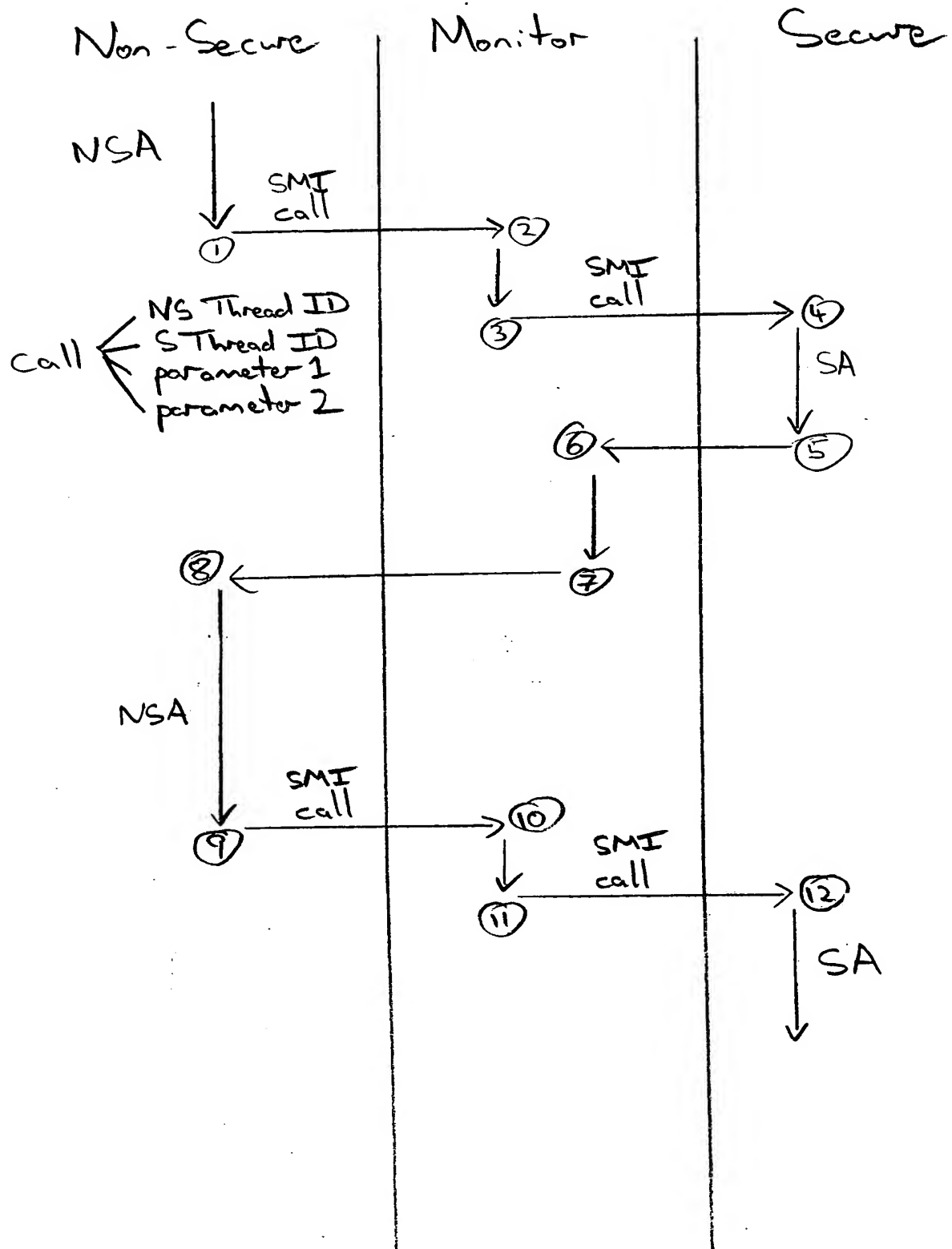


Fig. 29

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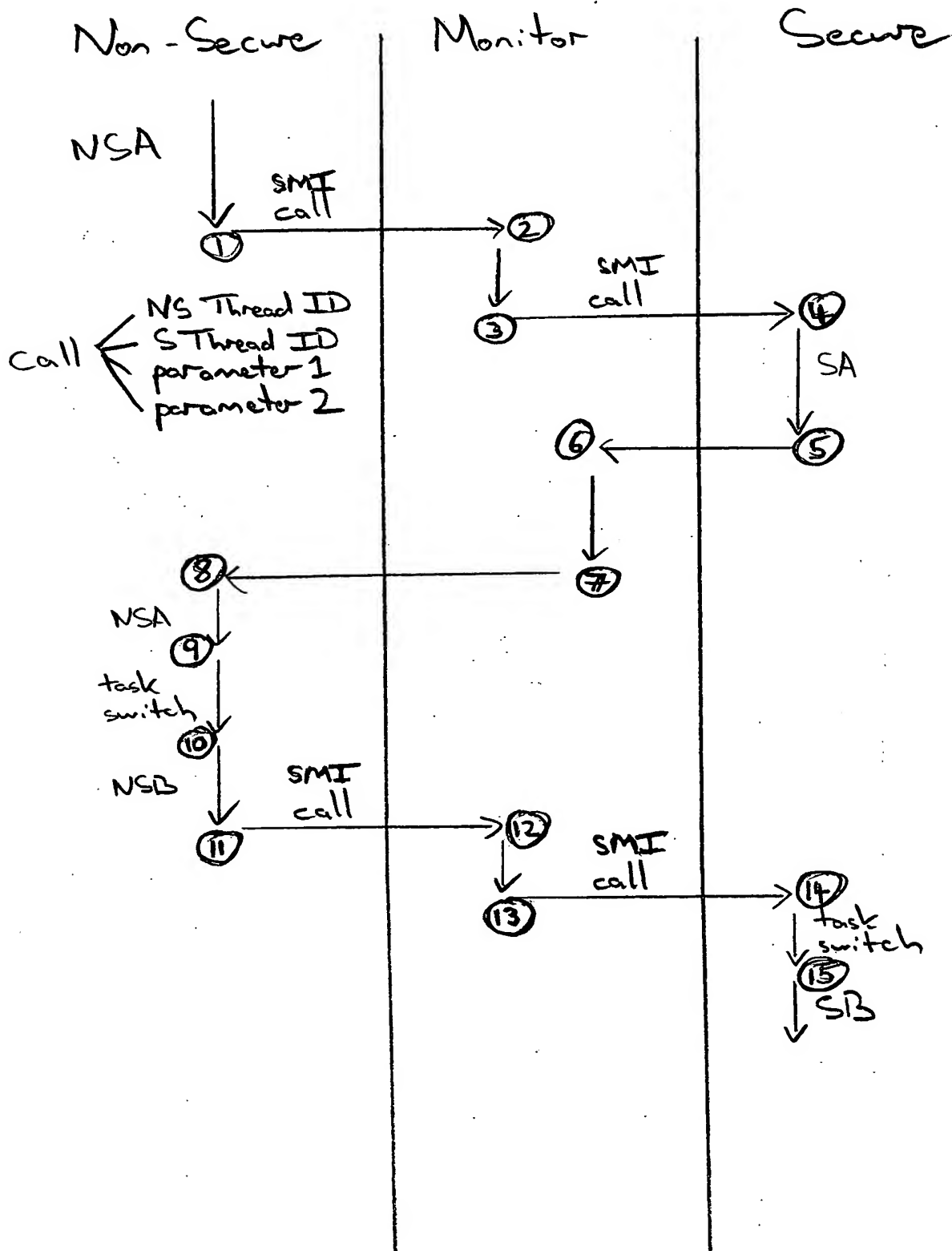


Fig. 30

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Start

Call received 4012

Is call to currently active secure thread? 4014

N

Y

Is new thread available? 4018

N

Save context of old secure thread 4022

Switch to new secure thread 4024

Reject call 4020

Resume currently active secure thread 4016

End

Fig. 31

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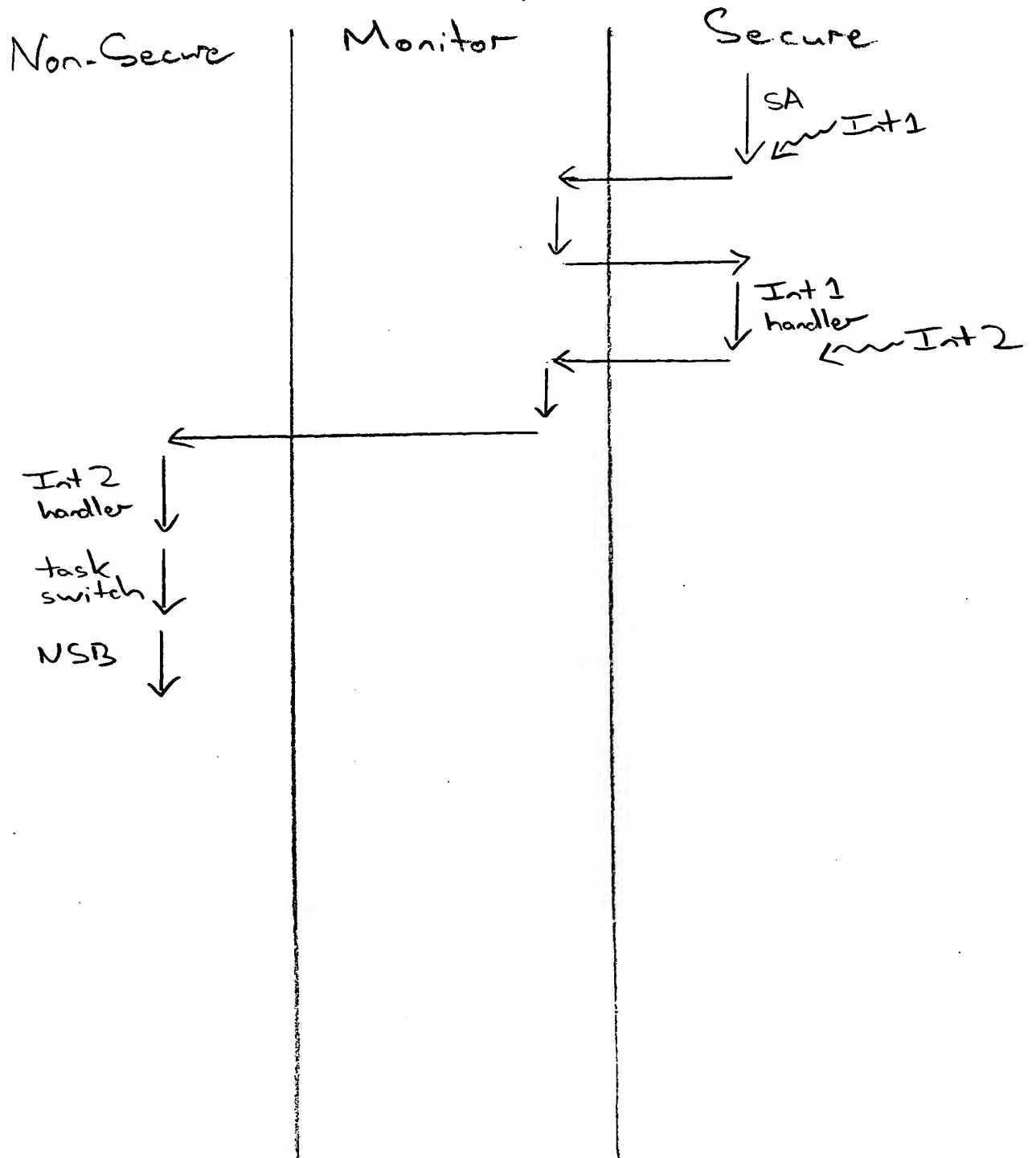


Fig. 32

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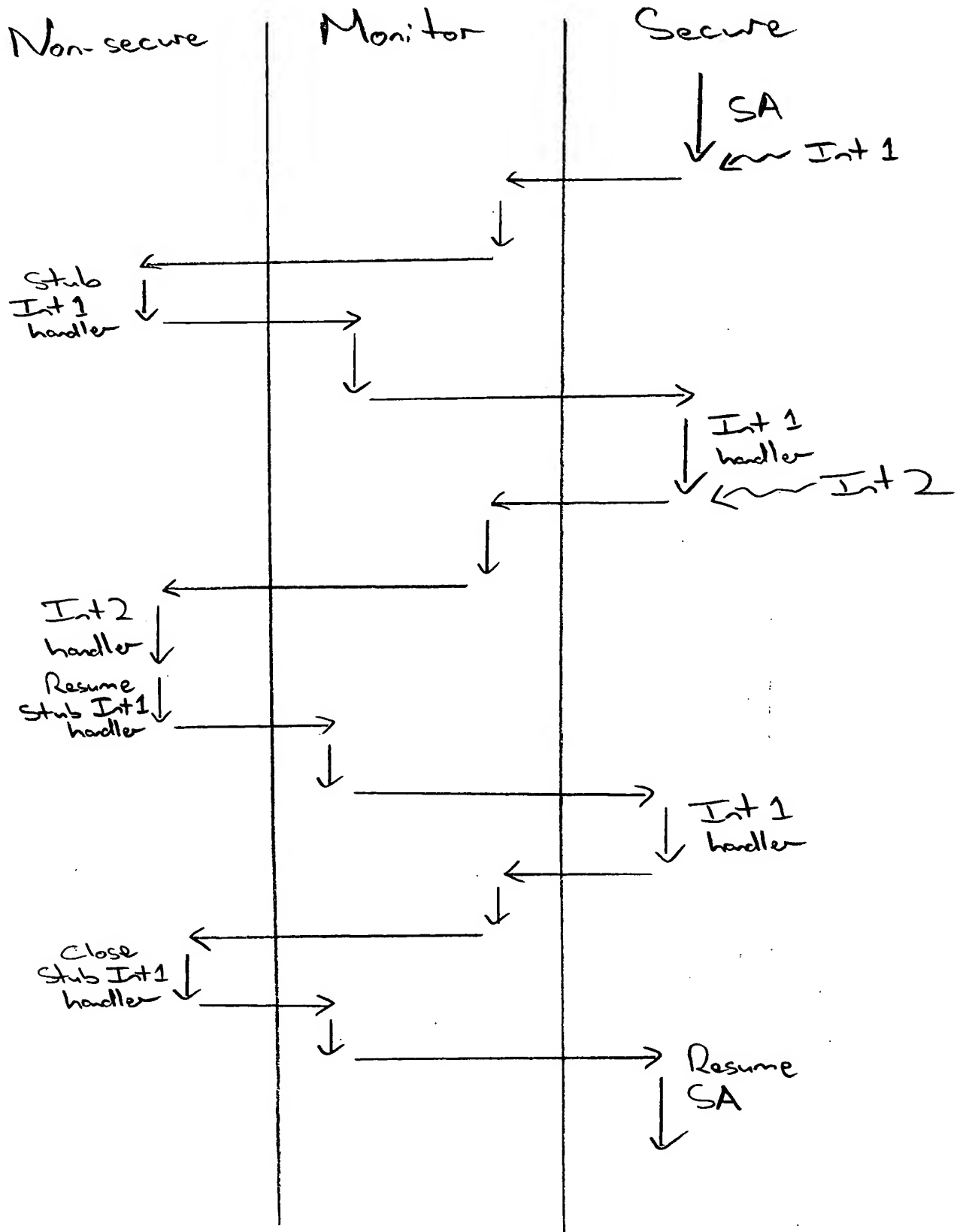


Fig 33

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Interrupt
Type / Priority

How
Handled

1

S

2

S

3

NS

4

NS/S

5

NS

6

NS/S

7

NS

⋮

⋮

no S only
handlers
lower than
highest
NS handler

Fig. 34

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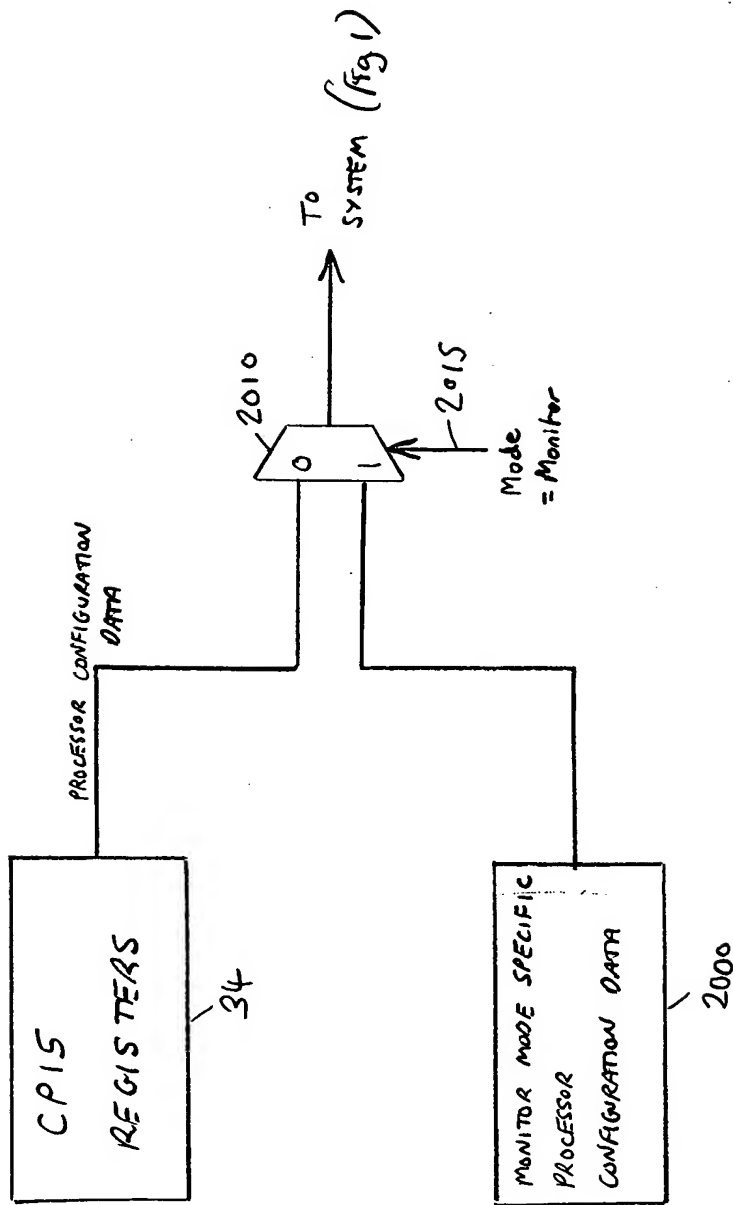


FIG. 35

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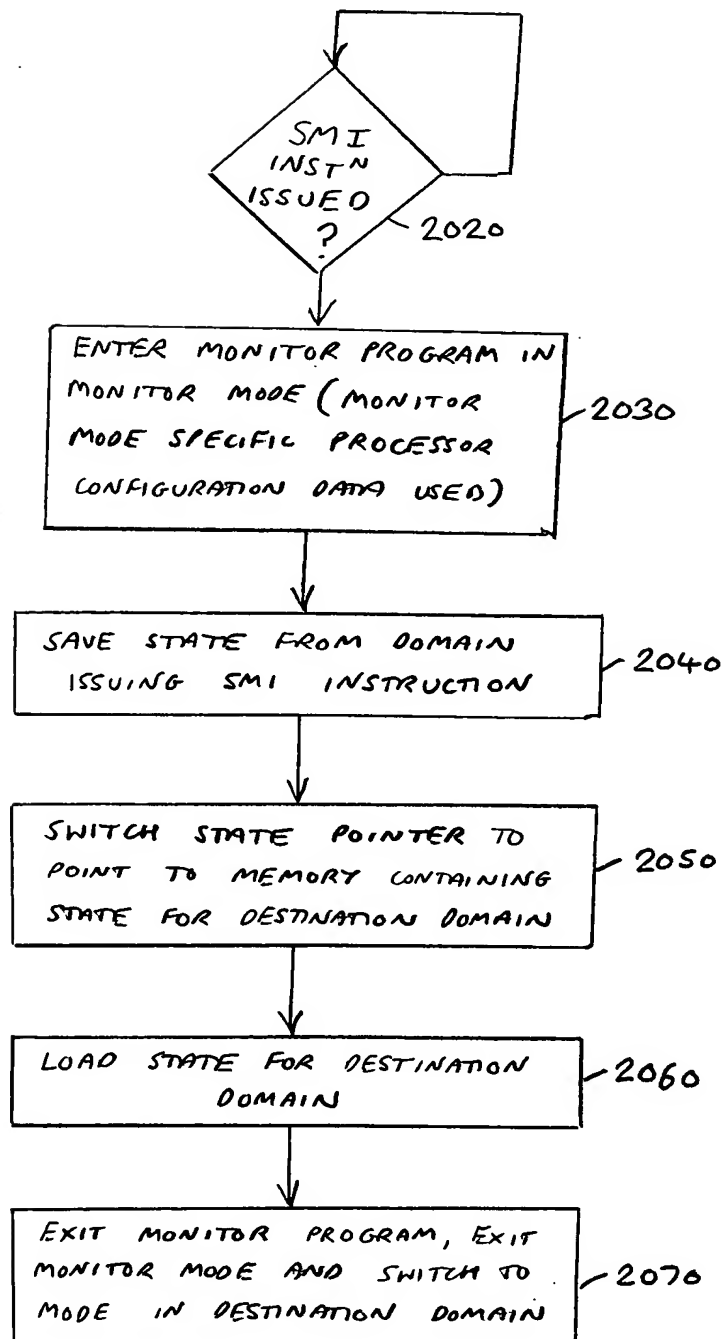


FIG. 36

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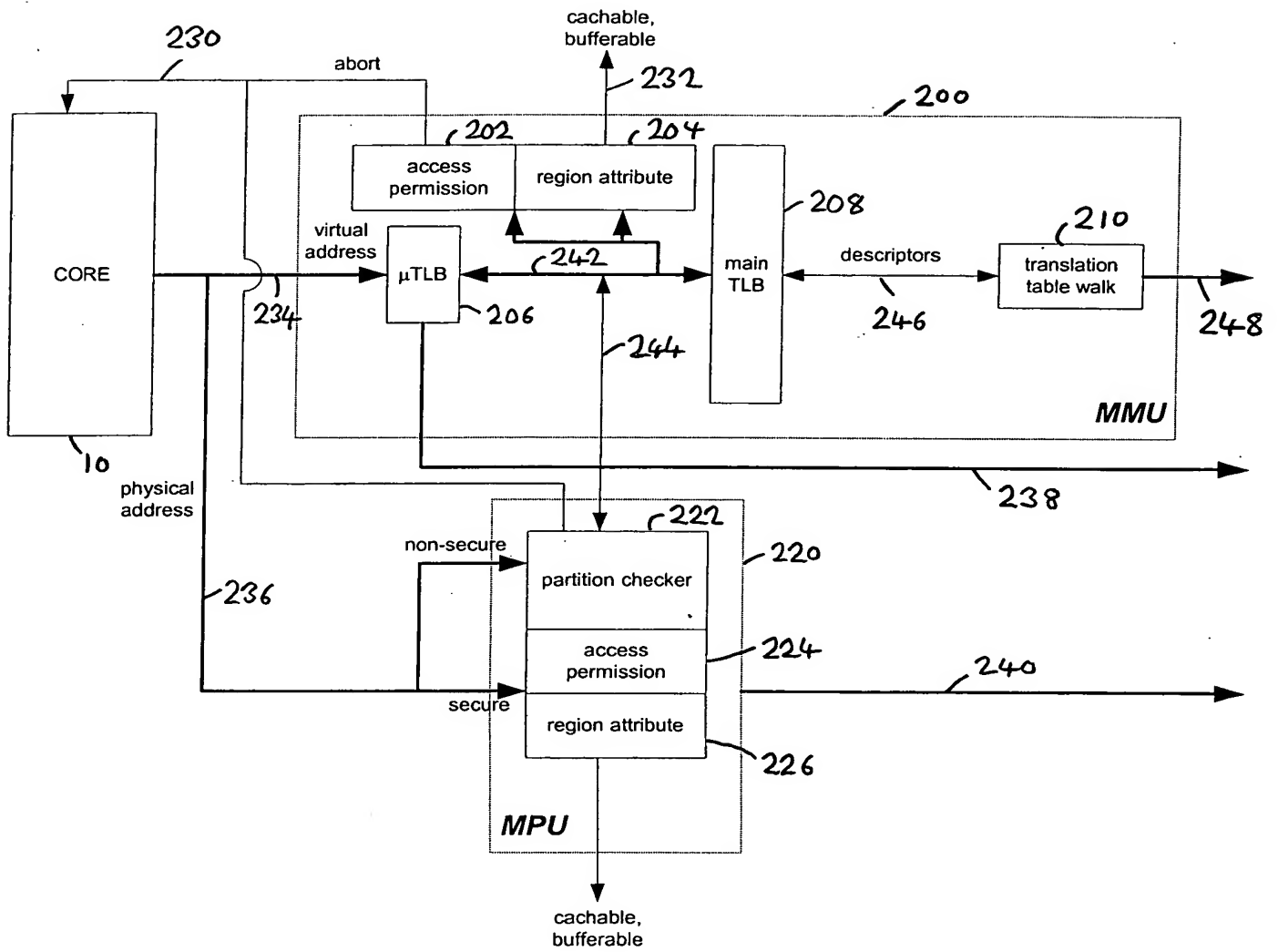


FIG. 37

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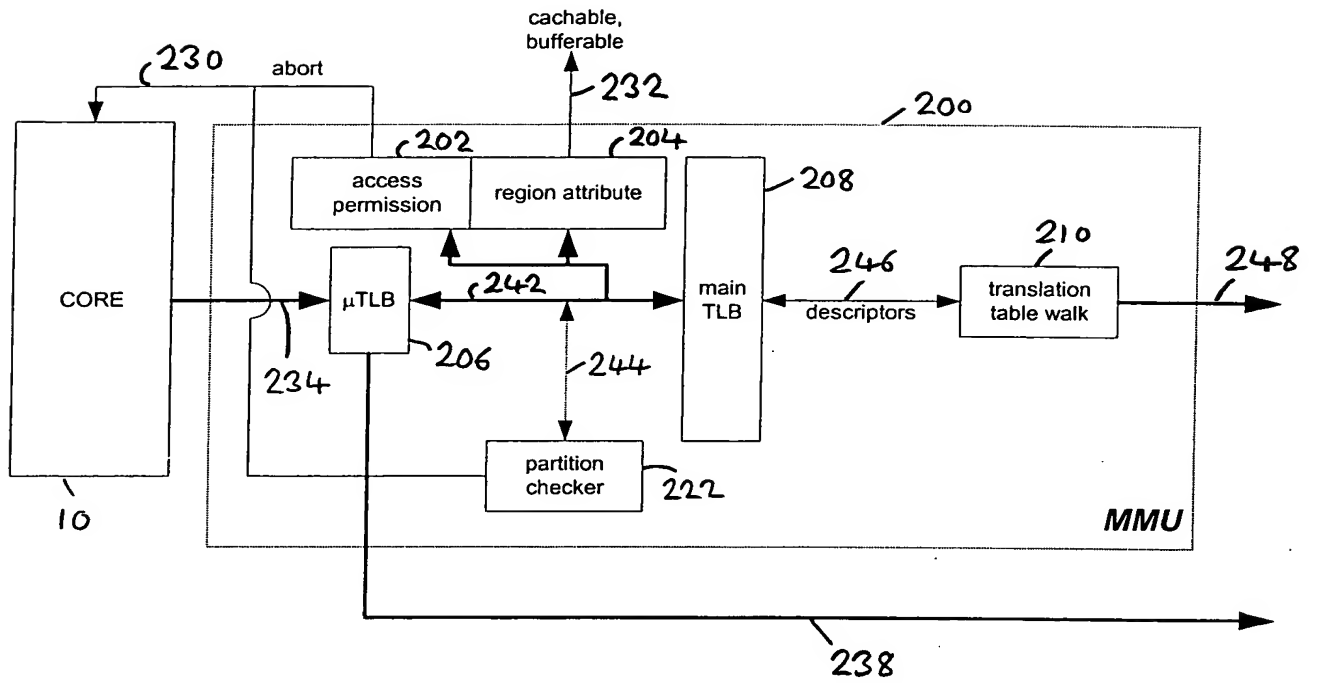


FIG. 38

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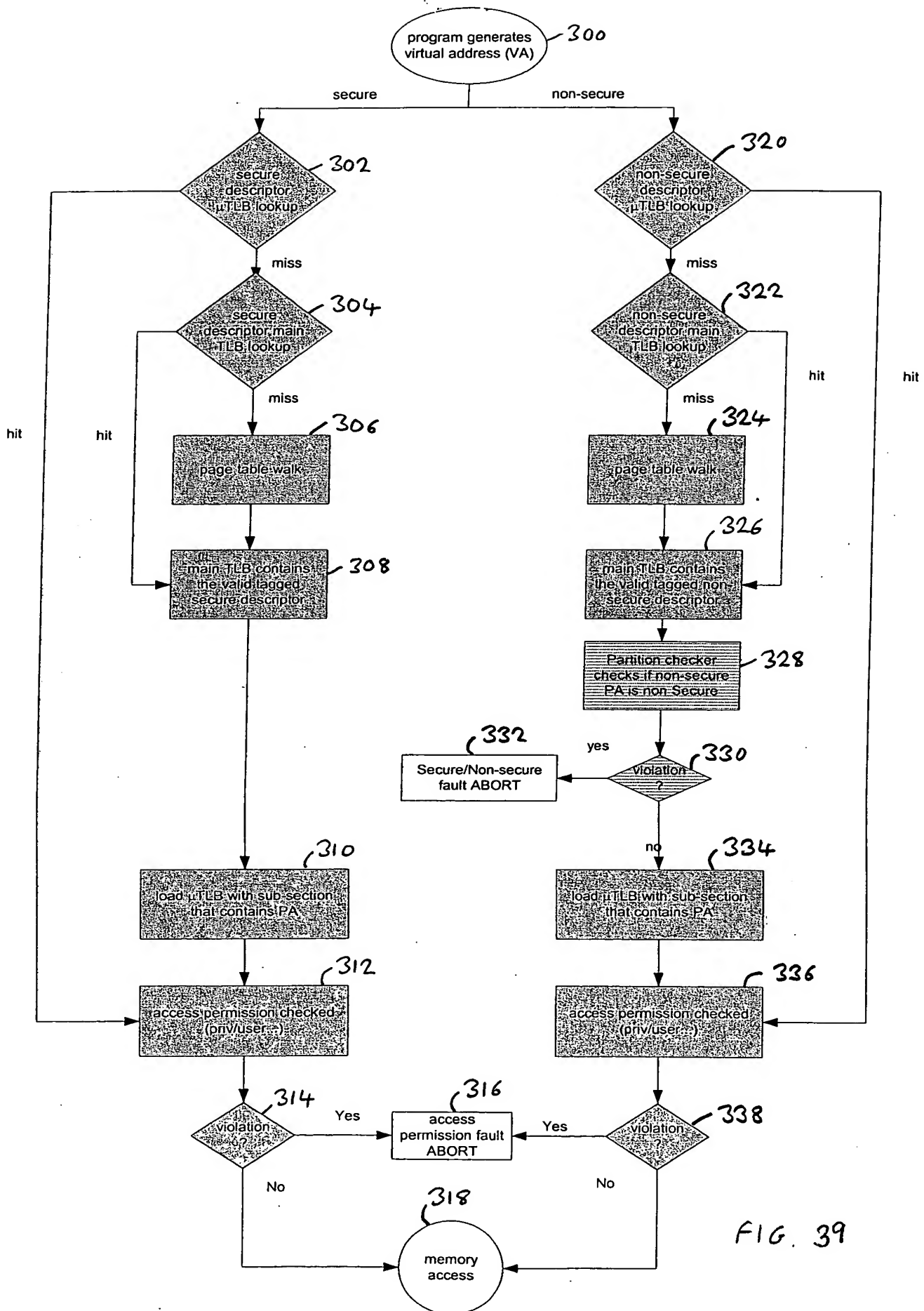


FIG. 39

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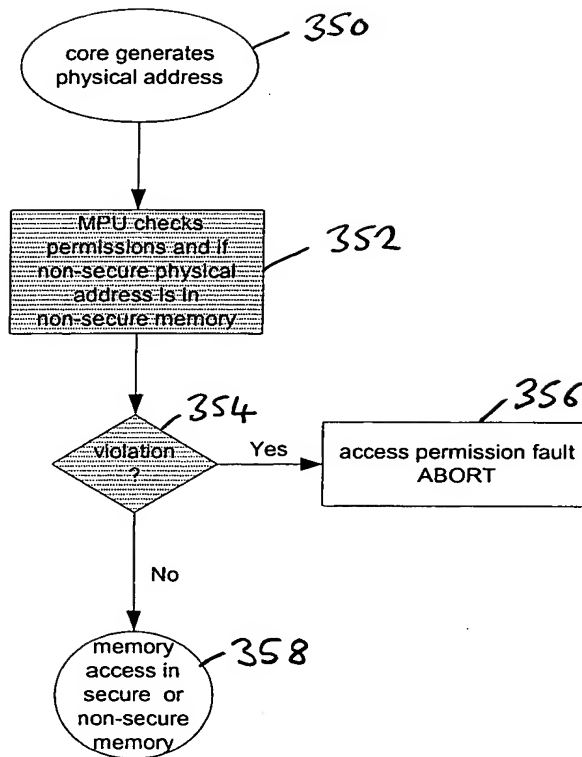


FIG. 40

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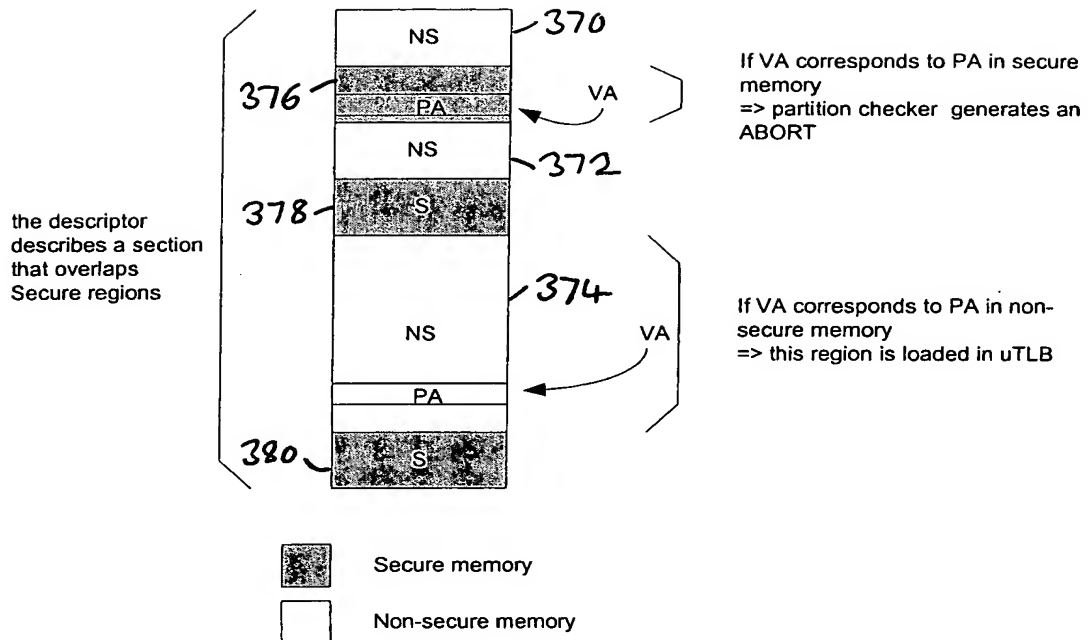


FIG. 41

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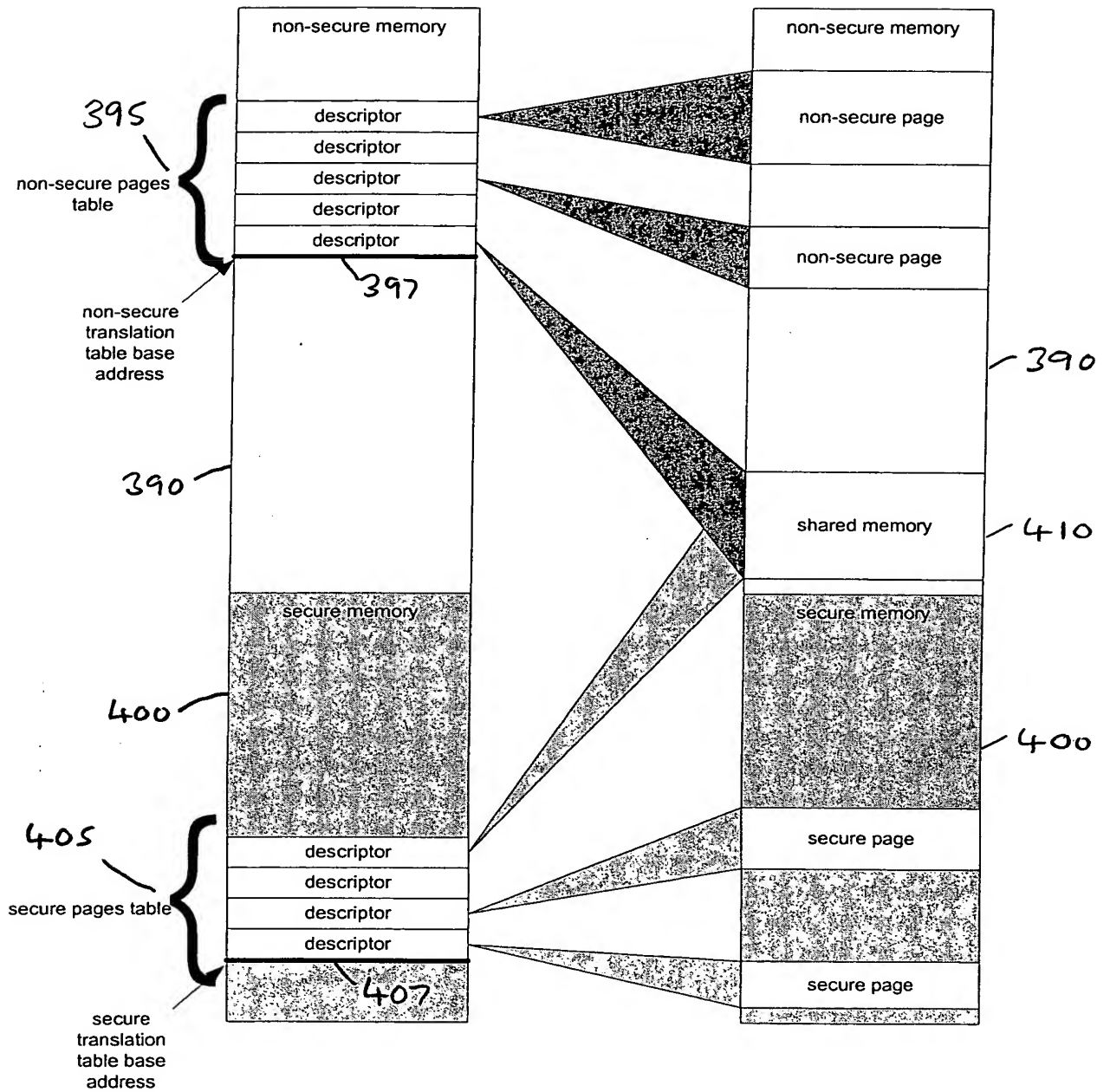


FIG. 42

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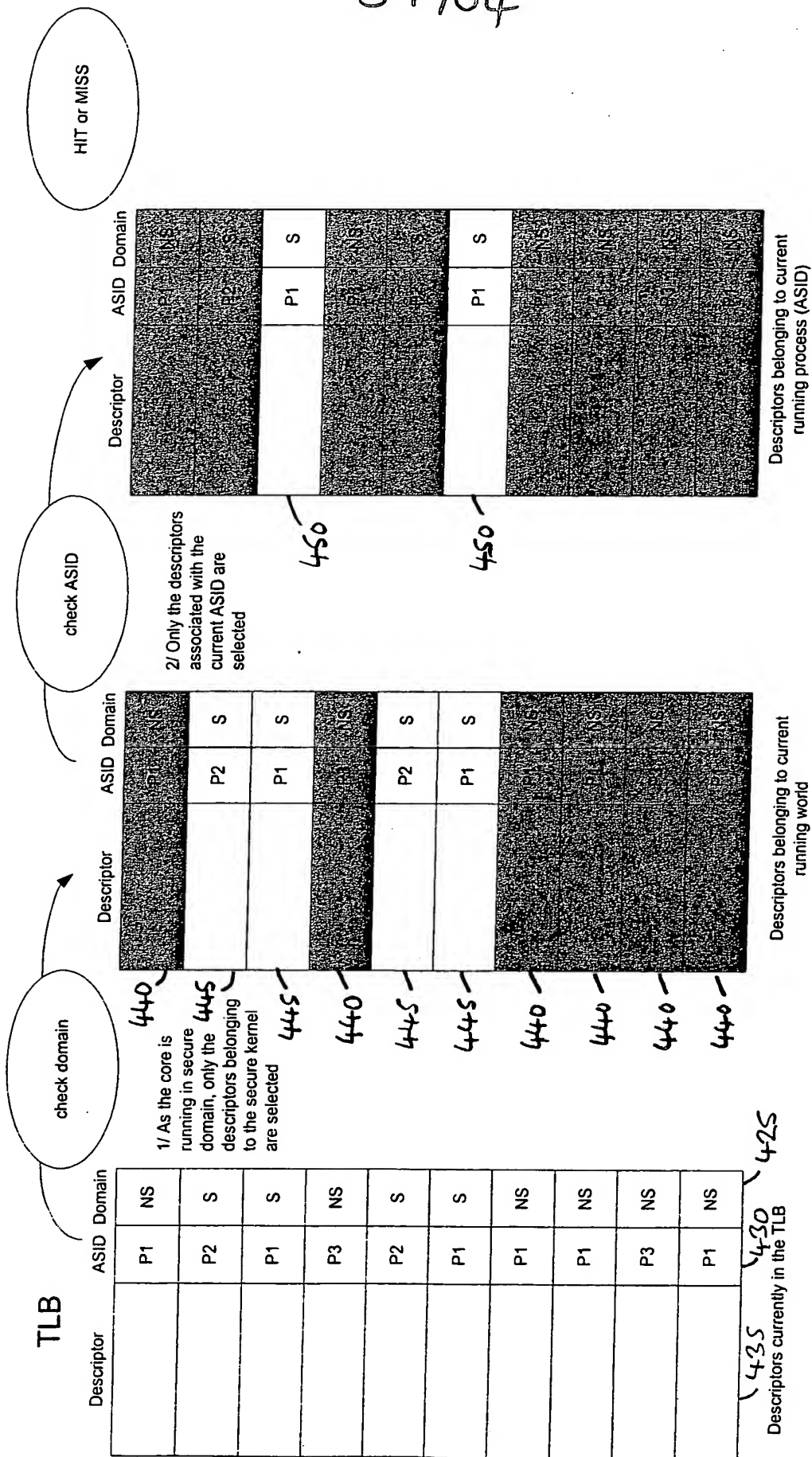


FIG. 43

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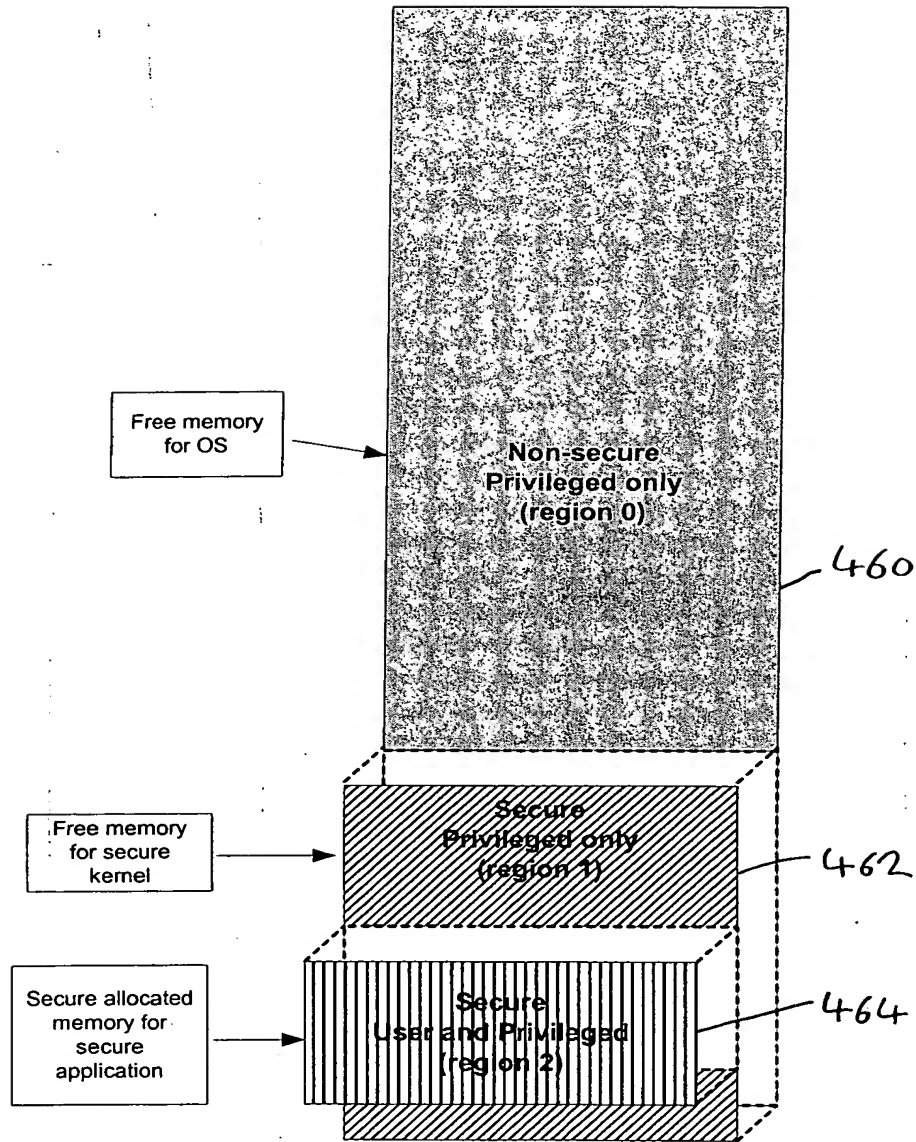


FIG. 44

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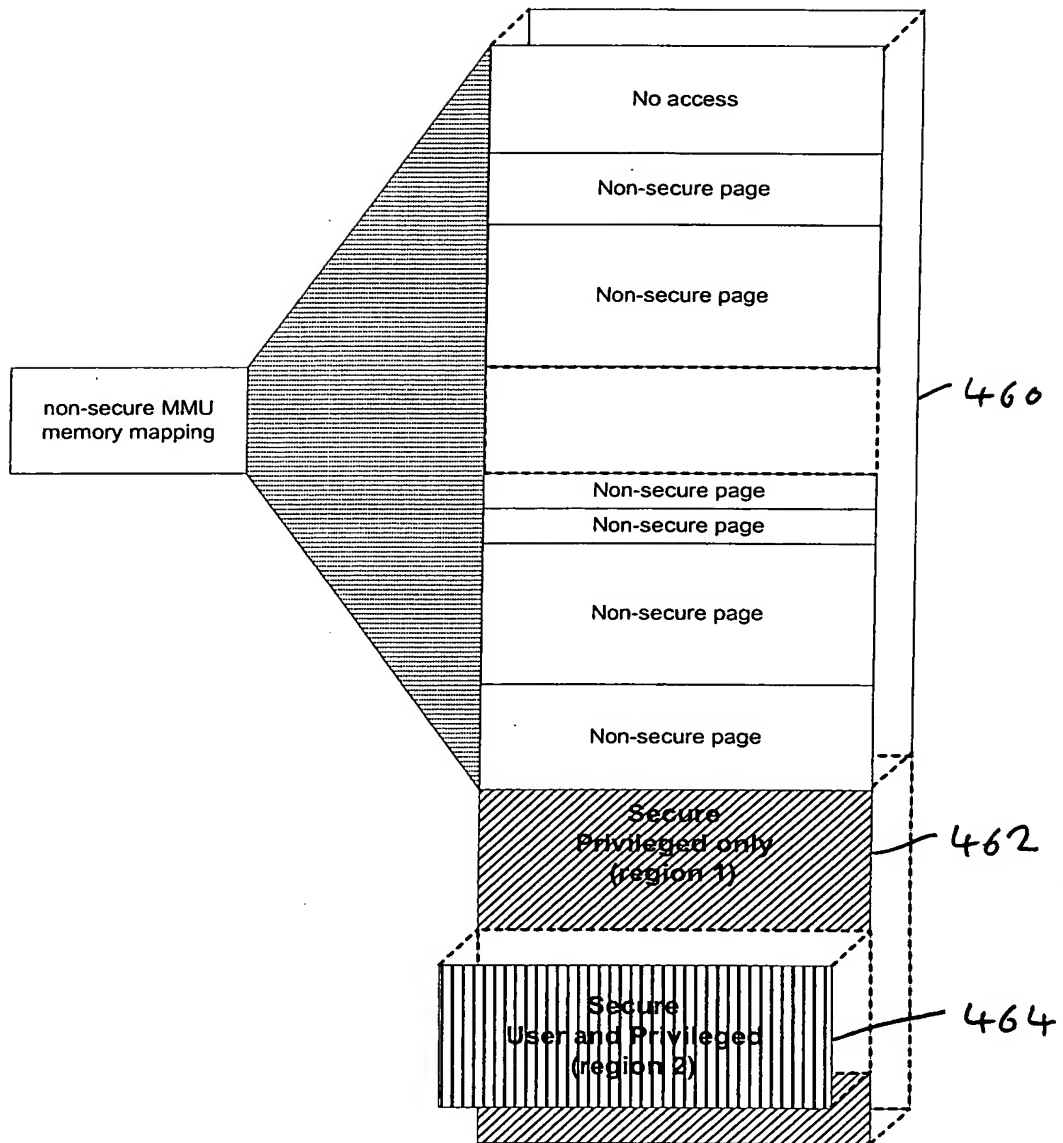


FIG. 45

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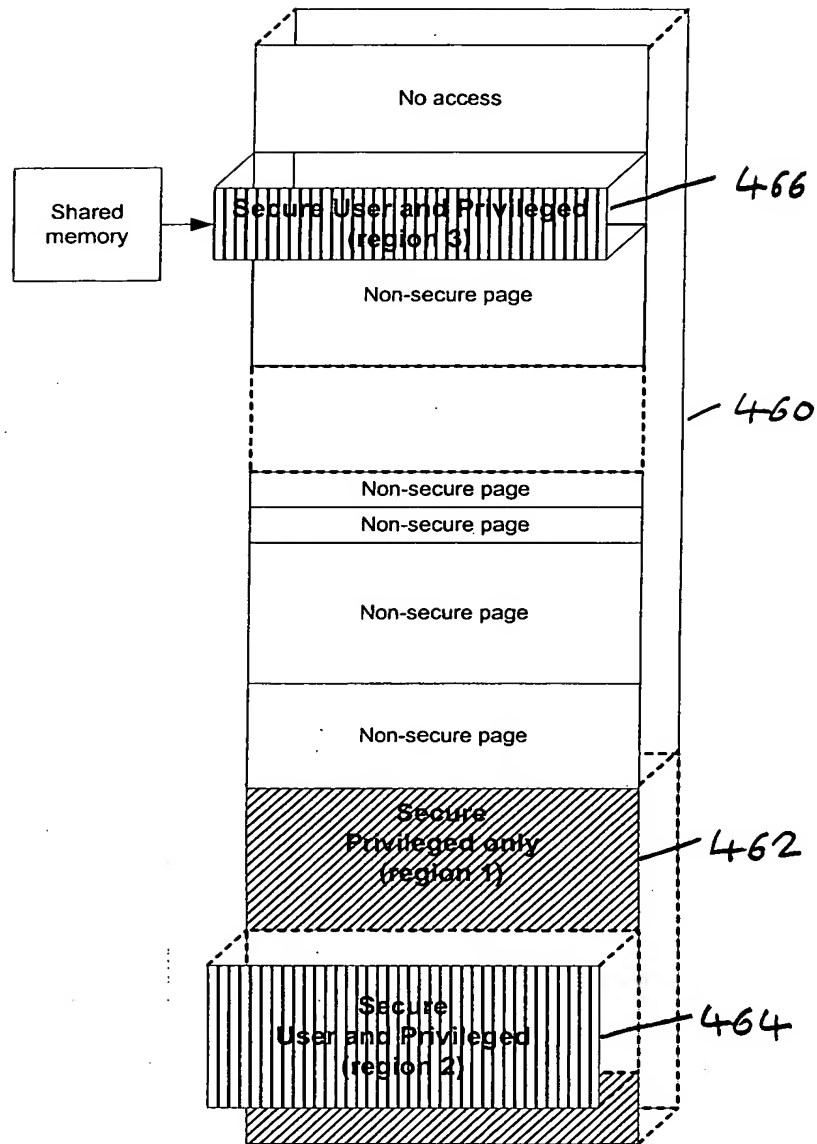


FIG. 46

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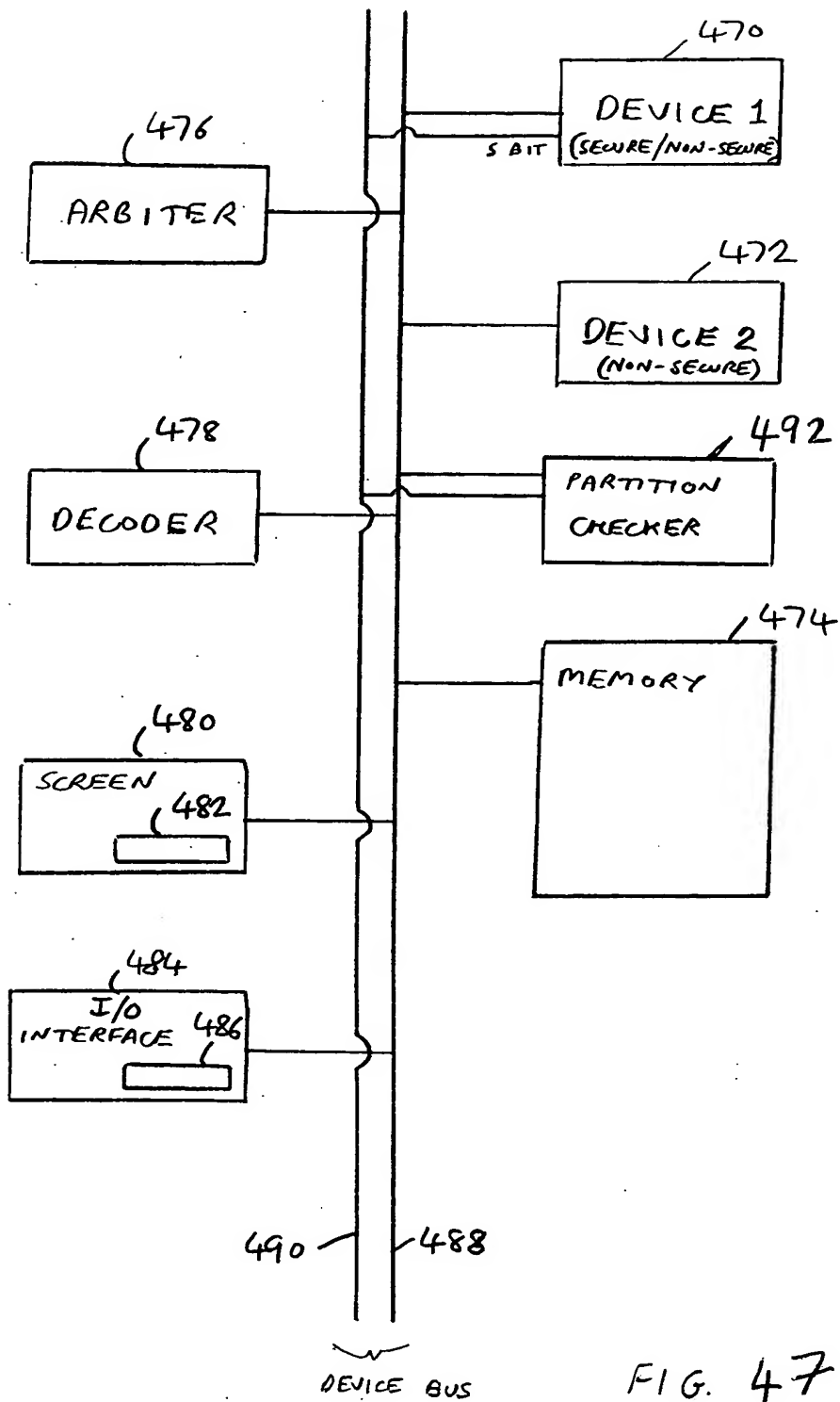


FIG. 47

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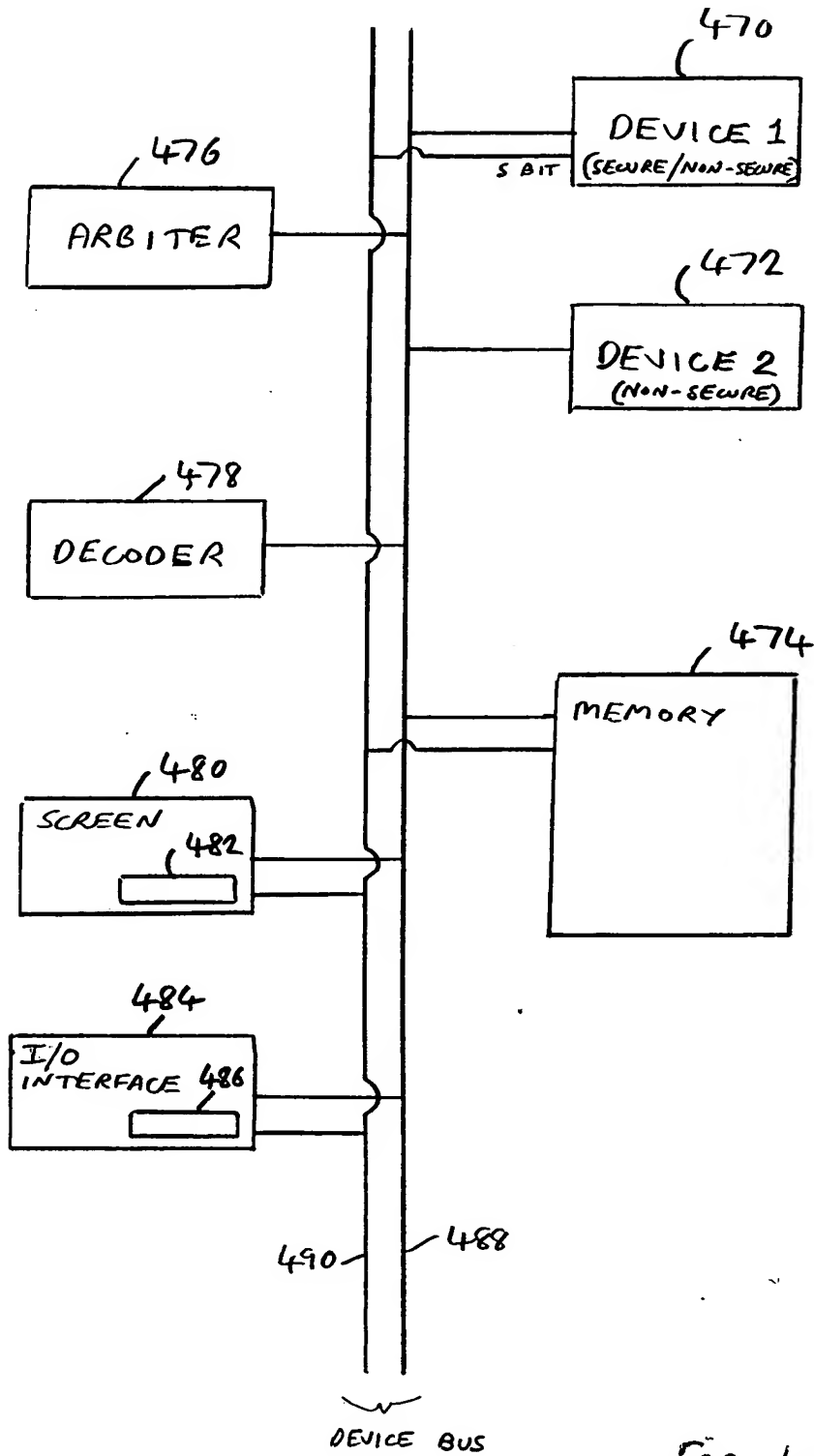


Fig. 48

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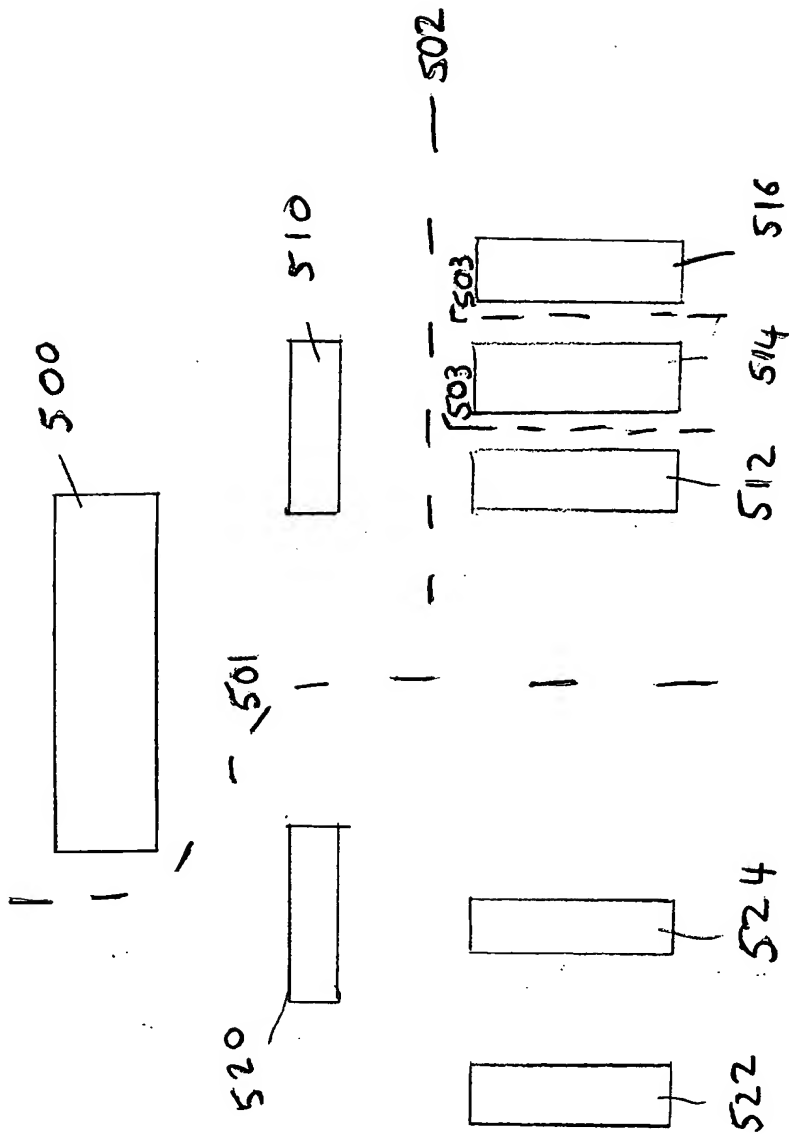
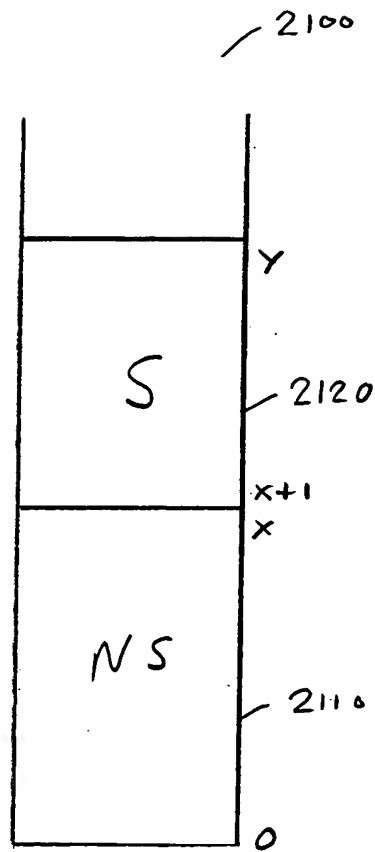


Figure 59

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PHYSICAL
ADDRESS SPACE

FIG. 49

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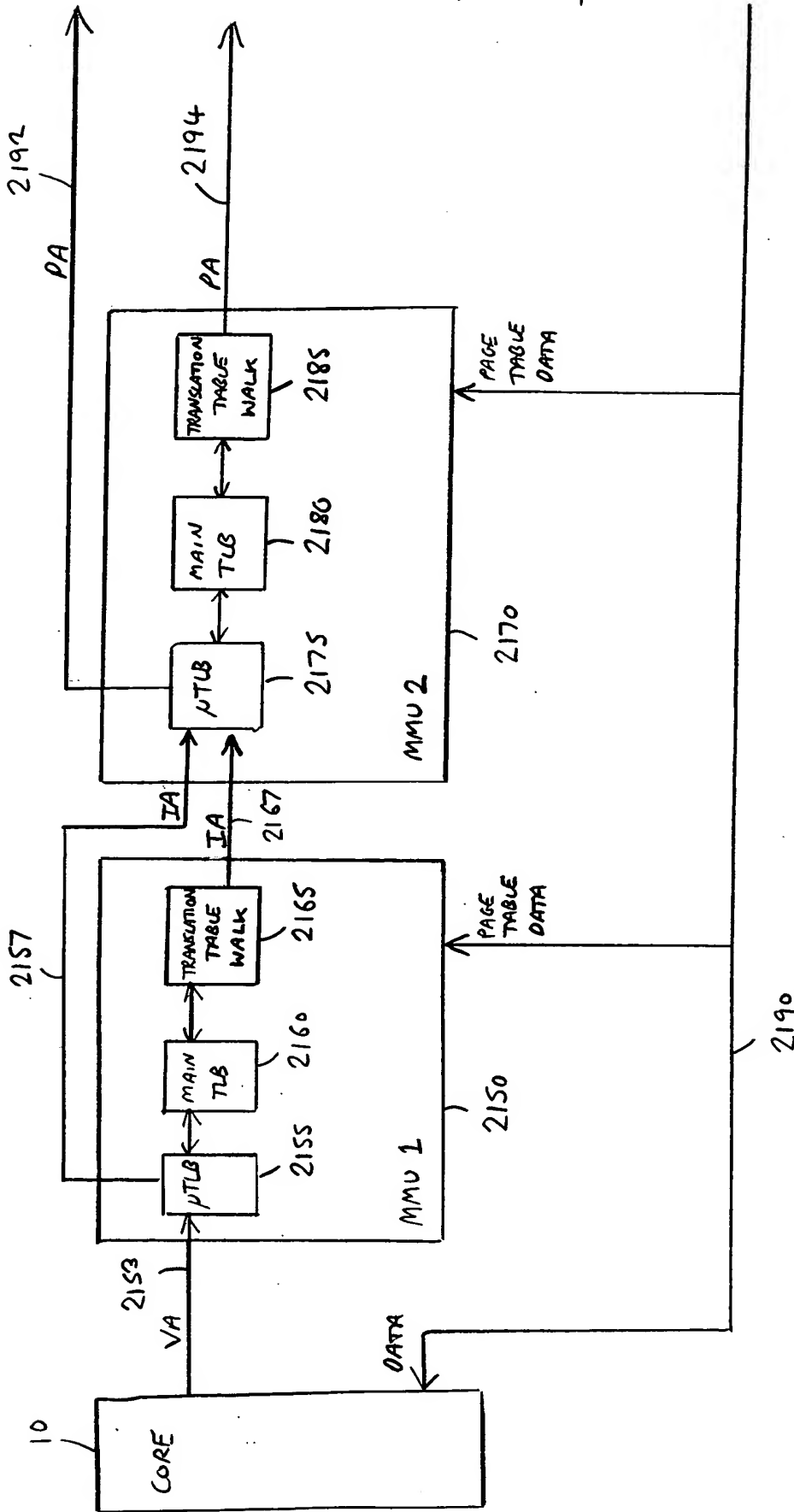


FIG 50A

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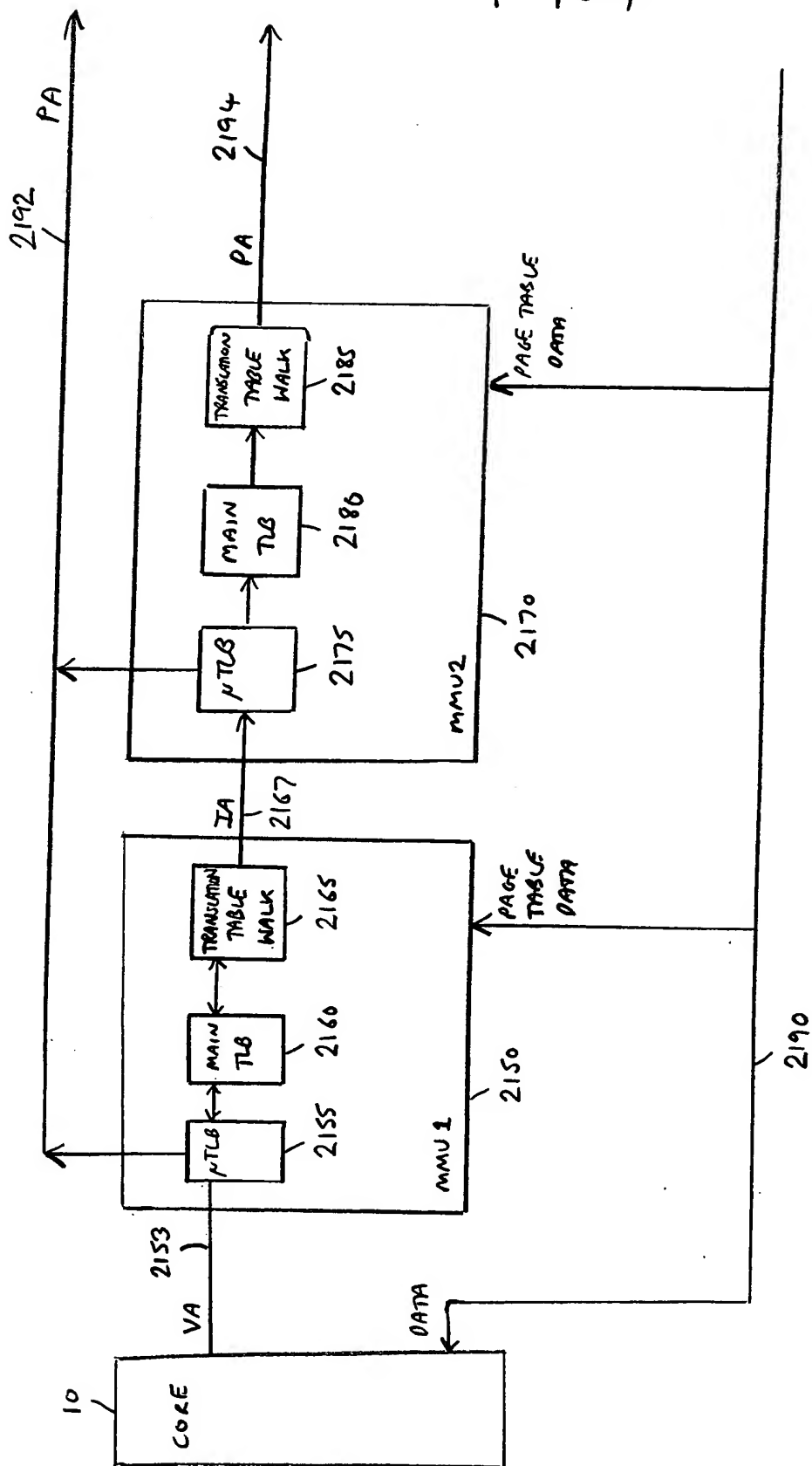


FIG 50B

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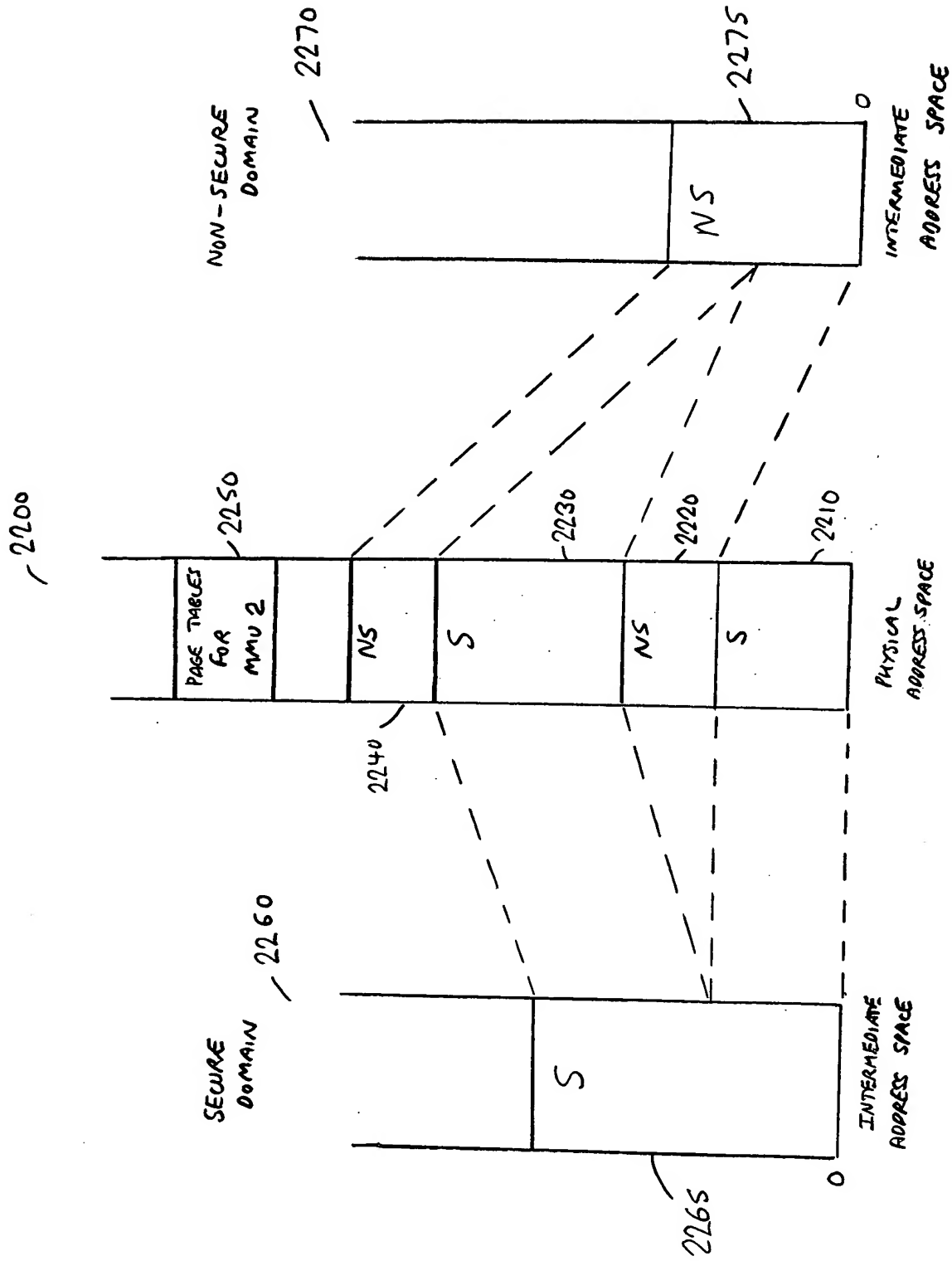


FIG 51

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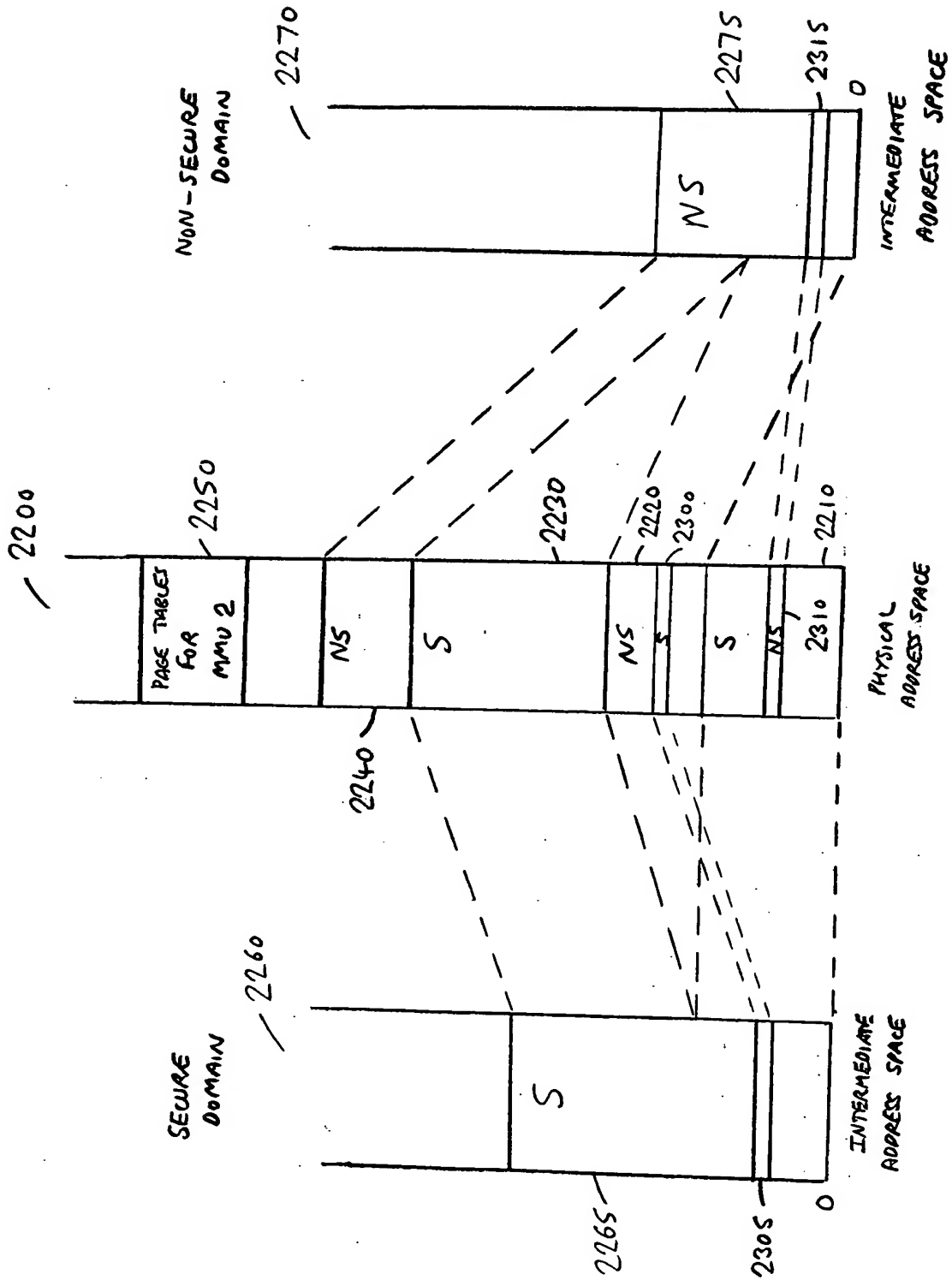


FIG 52

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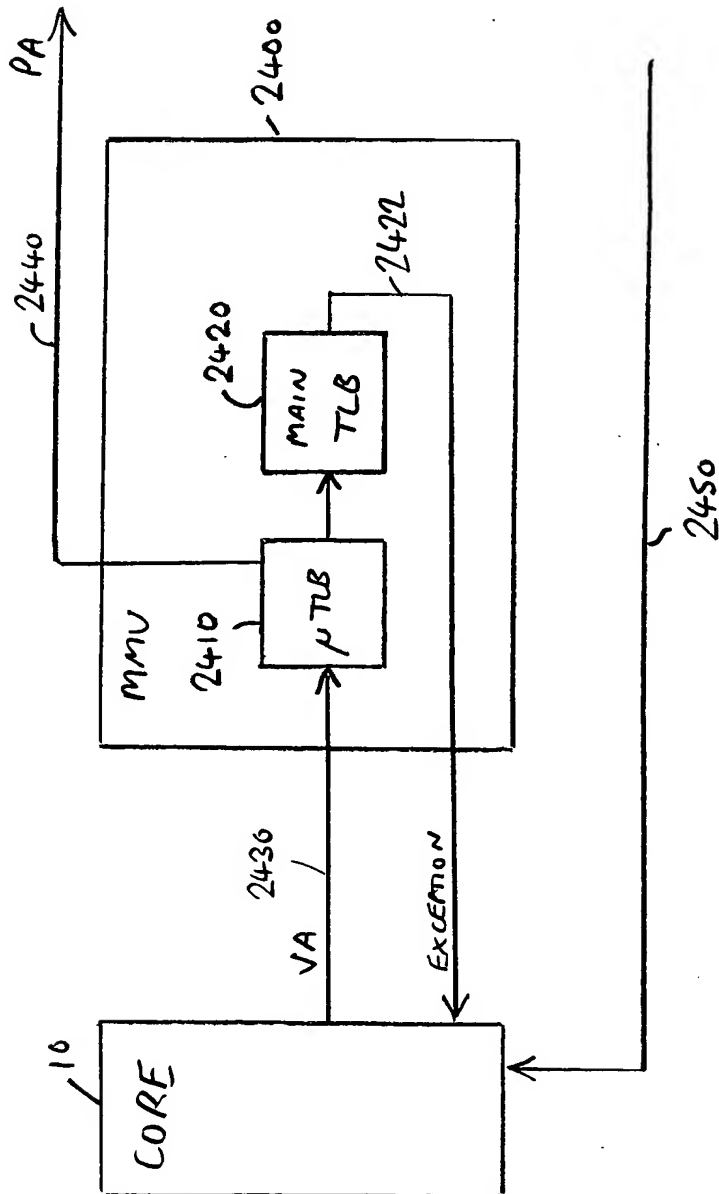


FIG 53

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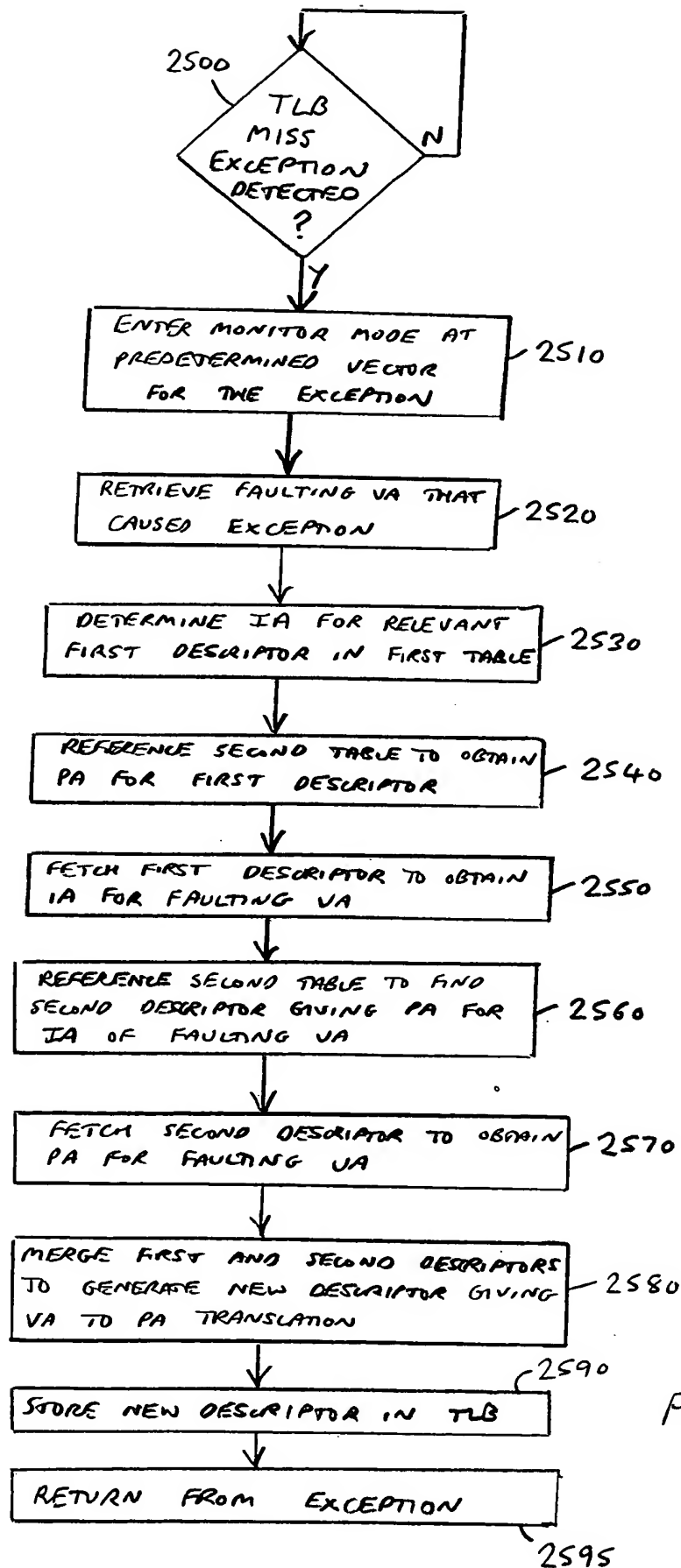


FIG 54

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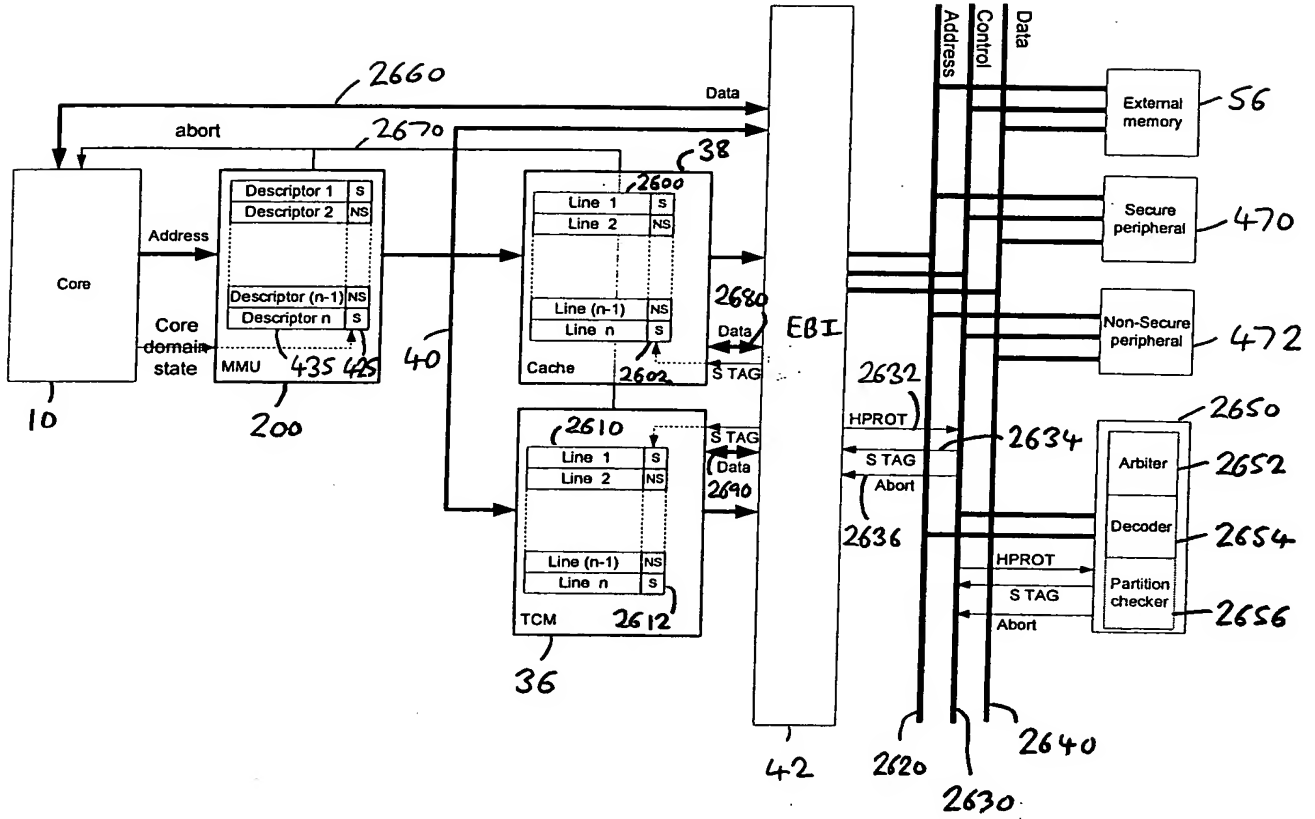


FIG 55

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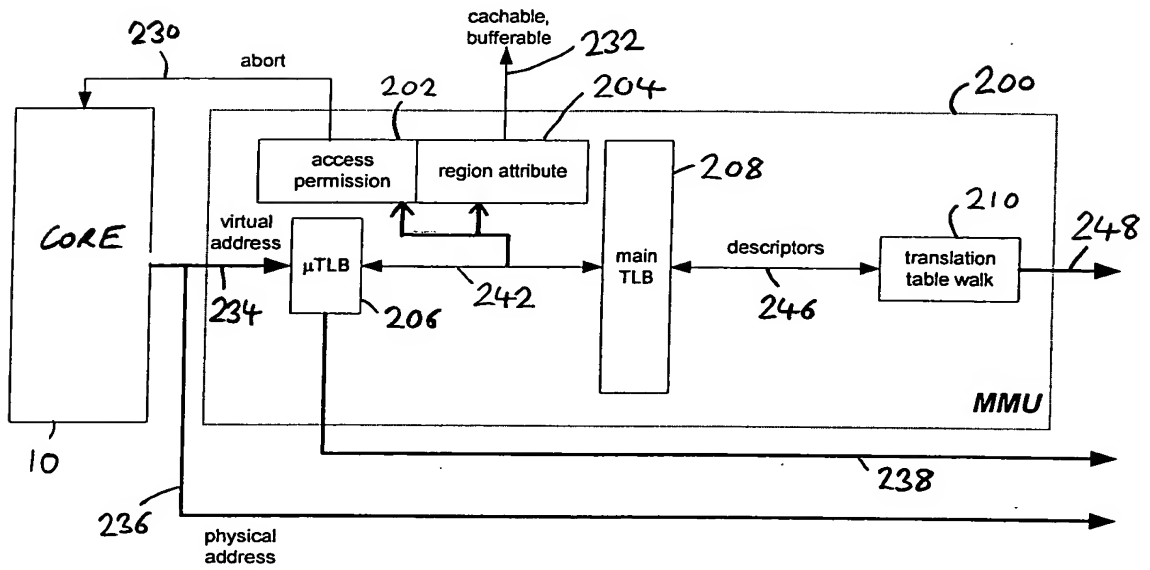


FIG 56

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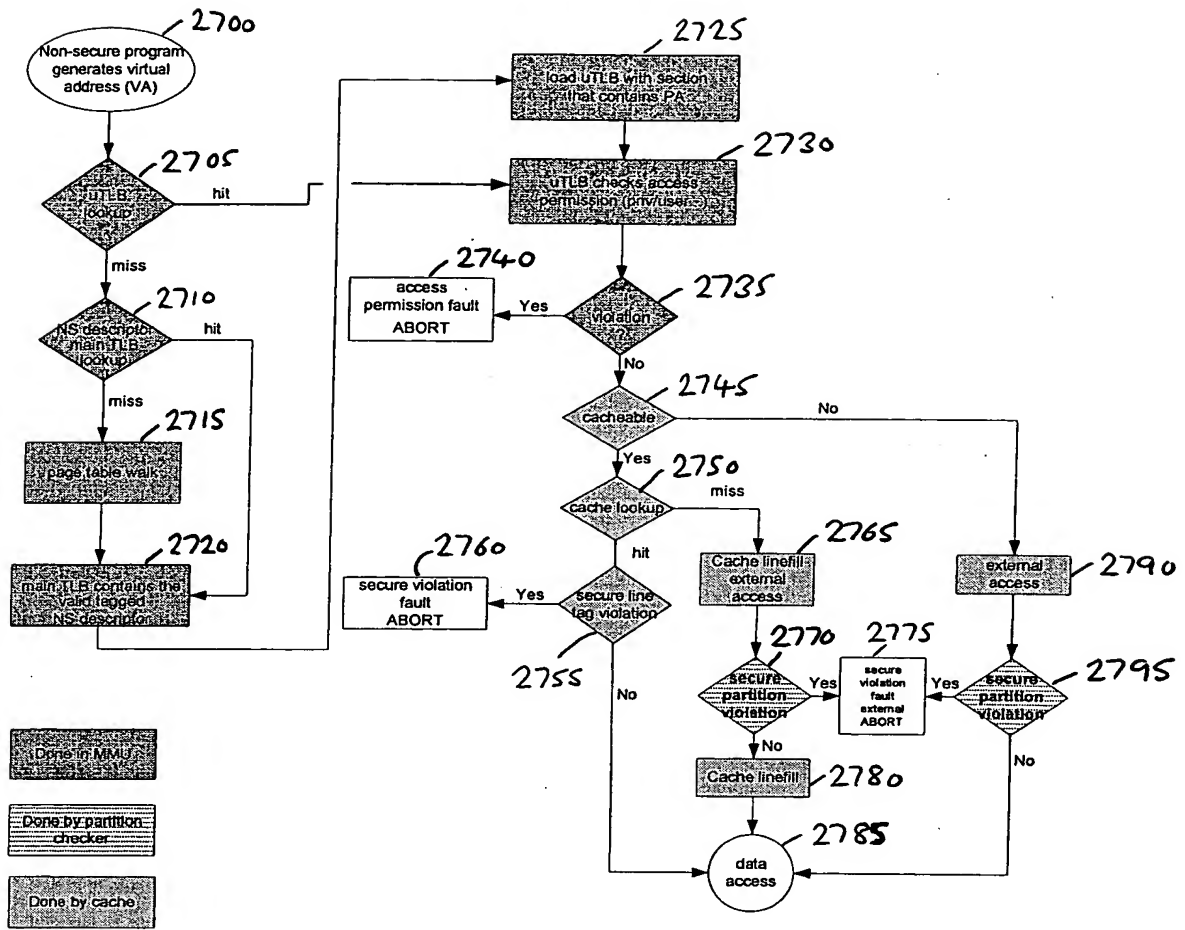


FIG 57

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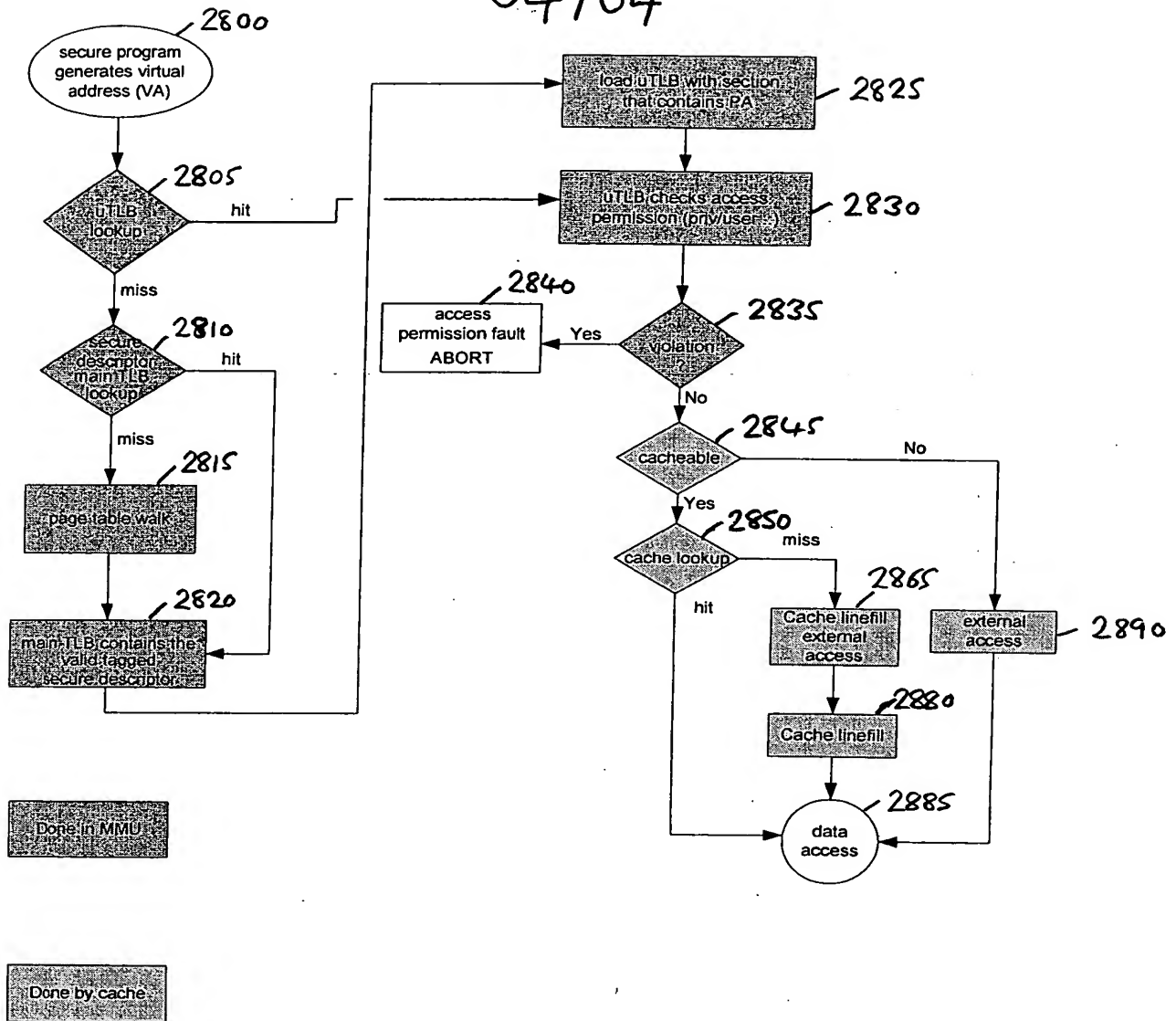


FIG 58

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| Method of entry | How to program? | How to enter? | Entry mode |
|---------------------------------|--|---|-----------------------------|
| Breakpoint hits | Debug TAP or software (CP14) | Program breakpoint register and/or context-ID register and comparisons succeed with Instruction Address and/or CP15 Context ID ⁽²⁾ . | Halt/monitor ⁽¹⁾ |
| Software breakpoint instruction | Put a BKPT instruction into scan chain 4 (Instruction Transfer Register) through Debug TAP or Use BKPT instruction directly in the code. | BKPT instruction must reach execution stage. | Halt/monitor |
| Vector trap breakpoint | Debug TAP | Program vector trap register and address matches. | Halt/monitor |
| Watchpoint hits | Debug TAP or software (CP14) | Program watchpoint register and/or context-ID register and comparisons succeed with Instruction Address and/or CP15 Context ID ⁽²⁾ . | Halt/monitor ⁽¹⁾ |
| Internal debug request | Debug TAP | Halt instruction has been scanned in. | Halt |
| External debug request | Not applicable. | EDBGRQ input pin is asserted. | Halt |

⁽¹⁾: In monitor mode, breakpoints and watchpoints cannot be data-dependent.

⁽²⁾: The cores have support for thread-aware breakpoints and watchpoints, in order to enable secure debug on some particular threads.




Figure 60

| Name | Meaning | Reset value | Access | Inserted in scan chain for test |
|--------------------------------|---|-------------|--|---------------------------------|
| Monitor mode enable bit | 0: halt mode 1: monitor mode | 1 | R/W by programming the ICE by the JTAG (scan1) ▪ R/W by using MRC/MCR instruction (CP14) | yes |
| Secure debug enable bit | 0: debug in non-secure world only. 1: debug in secure world and non-secure world | 0 | In functional mode or debug monitor mode: R/W by using MRC/MCR instruction (CP14) (only in secure supervisor mode) In Debug halt mode: No access – MCR/MRC instructions have any effect. (R/W by programming the ICE by the JTAG (scan1) if JSDAEN=1 | no |
| Secure trace enable bit | 0: ETM is enabled in non-secure world only. 1: ETM is enabled in secure world and non-secure world | 0 | In functional mode or debug monitor mode: R/W by using MRC/MCR instruction (CP14) (only in secure supervisor mode) In Debug halt mode: No access – MCR/MRC instructions have any effect. (R/W by programming the ICE by the JTAG (scan1) if JSDAEN=1 | no |
| Secure user-mode enable bit | 0: debug is not possible in secure user mode 1: debug is possible in secure user mode | 1 | In functional mode or debug monitor mode: R/W by using MRC/MCR instruction (CP14) (only in secure supervisor mode) In Debug halt mode: No access – MCR/MRC instructions have any effect. (R/W by programming the ICE by the JTAG (scan1) if JSDAEN=1 | no |
| Secure thread-aware enable bit | 0: debug is not possible for a particular thread 1: debug is possible for a particular thread | 0 | In functional mode or debug monitor mode: R/W by using MRC/MCR instruction (CP14) (only in secure supervisor mode) In Debug halt mode: No access – MCR/MRC instructions have any effect. (R/W by programming the ICE by the JTAG (scan1) if JSDAEN=1 | no |

Figure 6/

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Function Table

| D | CK | Q[n+1] |
|---|---|--------|
| 0 |  | 0 |
| 1 |  | 1 |
| X |  | Q[n] |

Logic Symbol

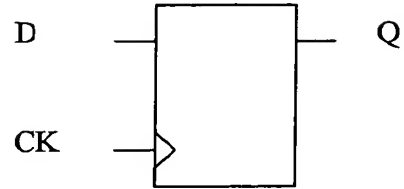







FIGURE 62

Function Table

| D | SI | SE | CK | Q[n+1] |
|---|----|----|---|--------|
| 0 | X | 0 |  | 0 |
| 1 | X | 0 |  | 1 |
| X | X | X |  | Q[n] |
| X | 0 | 1 |  | 0 |
| X | 1 | 1 |  | 1 |

Logic Symbol

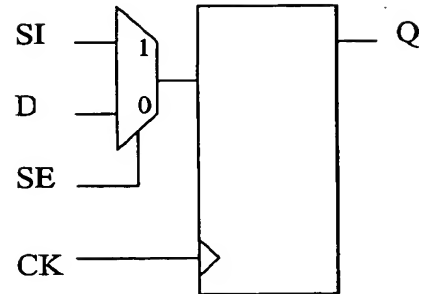


figure 63

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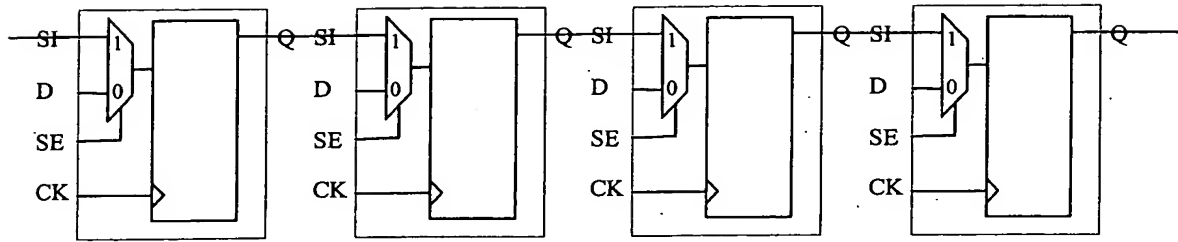


FIGURE 64

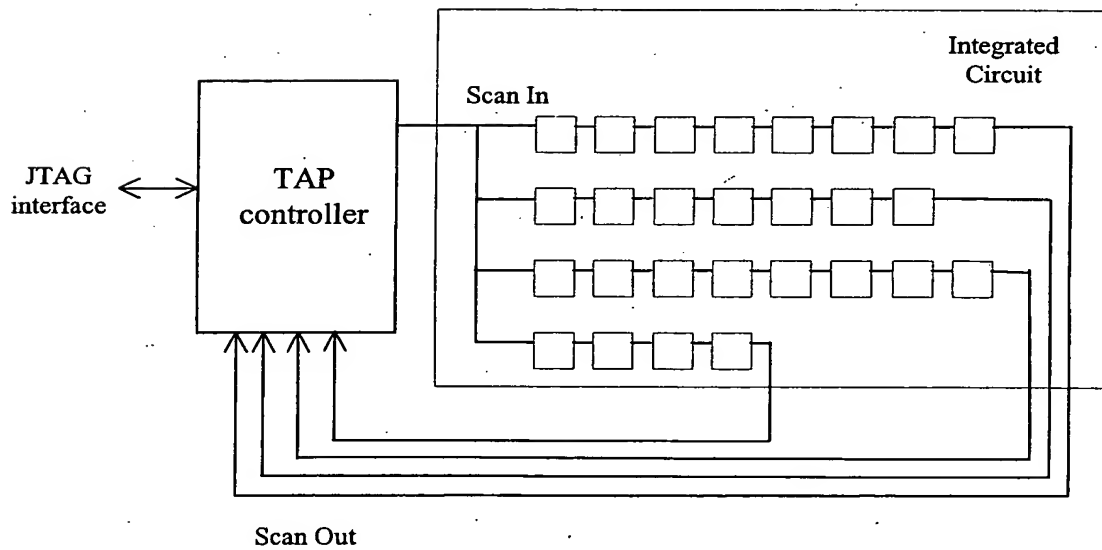


Figure 65.

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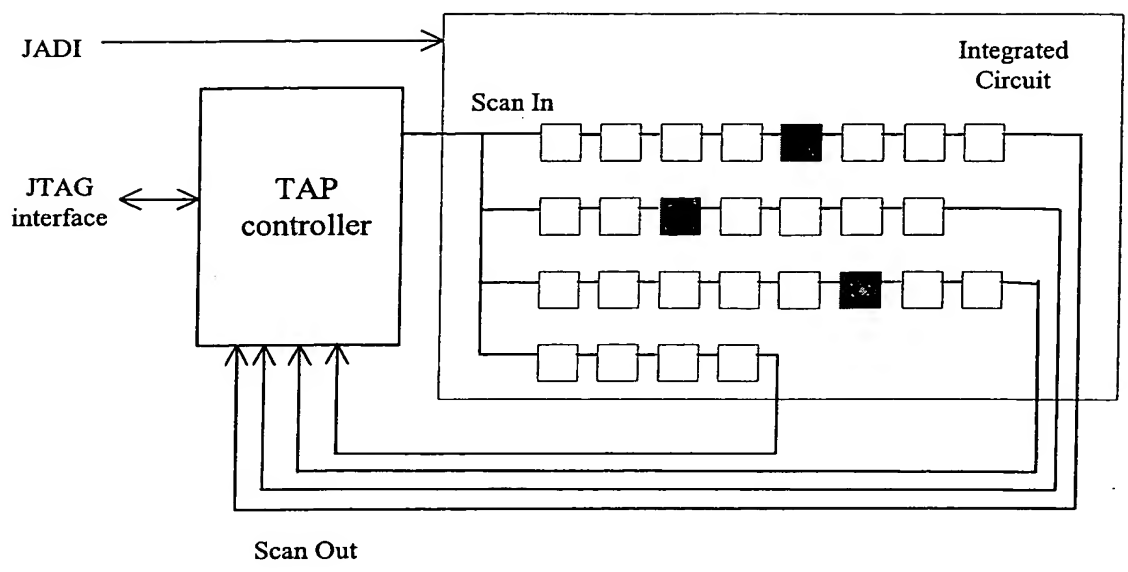


FIGURE 66 A

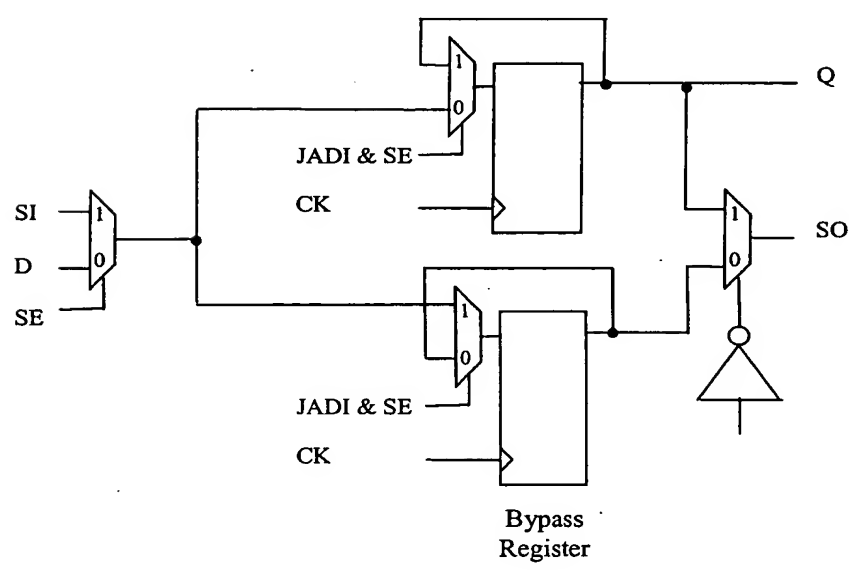


FIGURE 66 B

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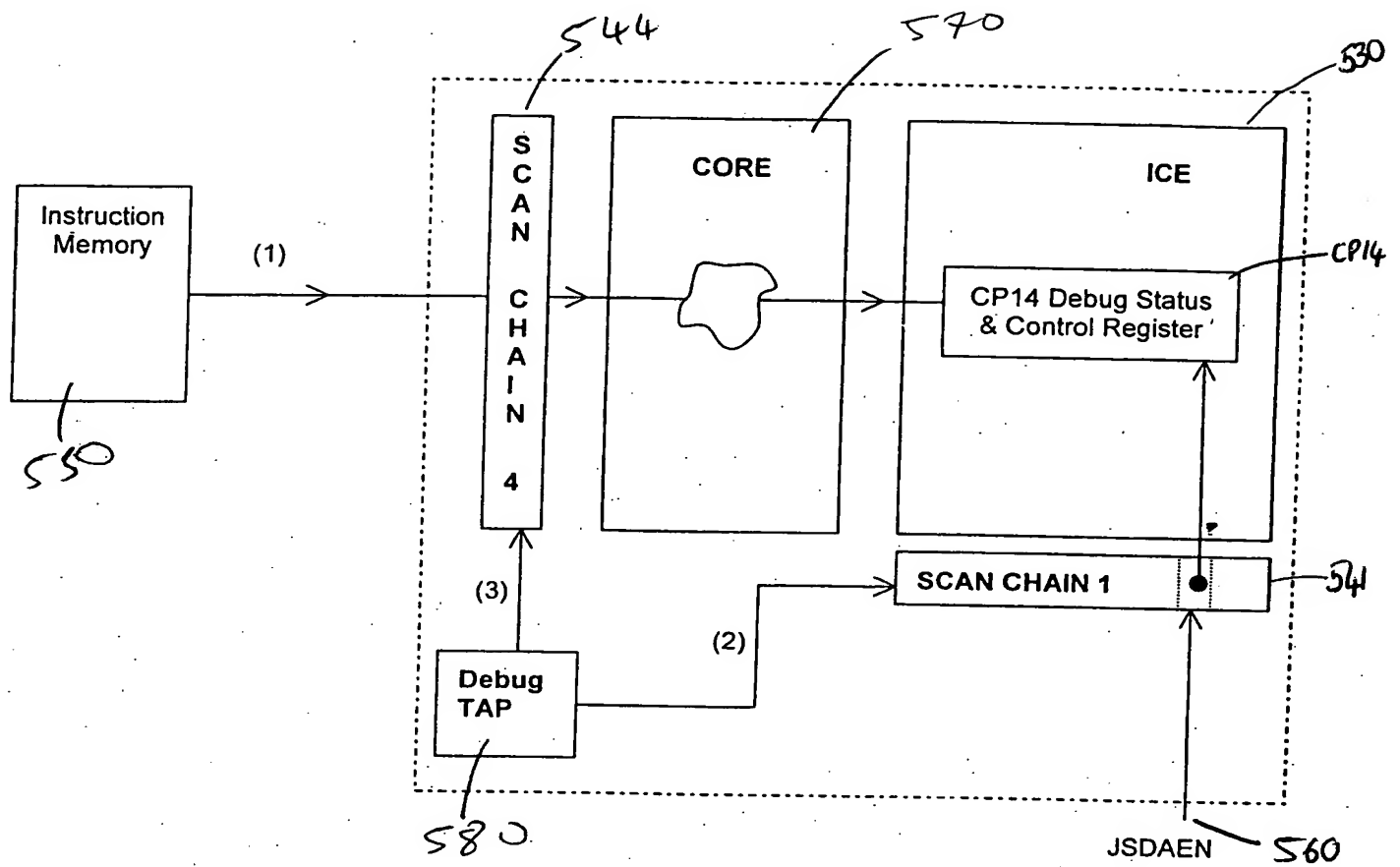


Figure 67

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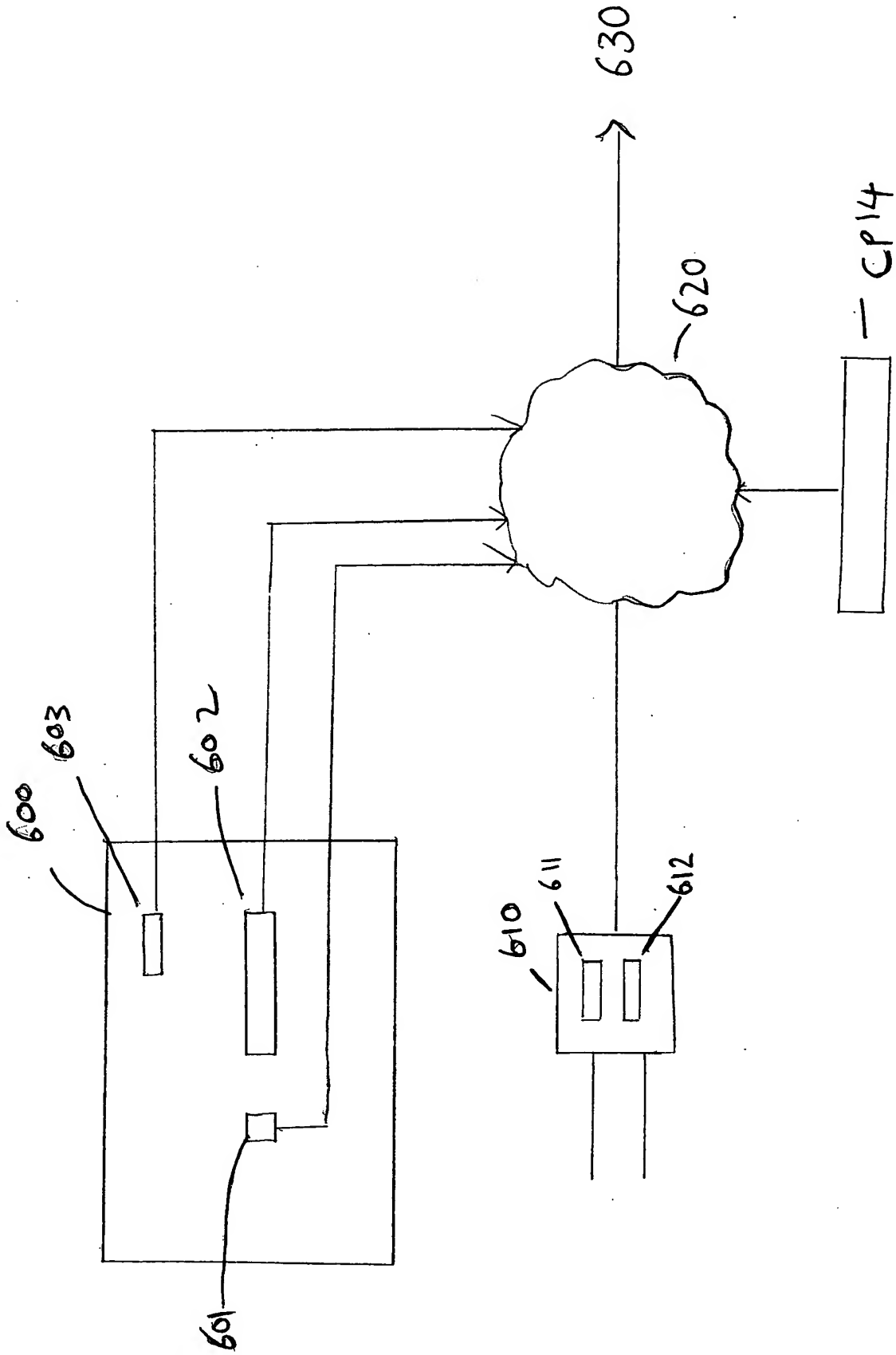


Figure 68

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| CP14 bits in Debug and Status Control register | | | meaning |
|--|-----------------------------------|--------------------------------------|--|
| Secure debug enable bit | Secure user-mode debug enable bit | Secure thread-aware debug enable bit | |
| 0 | X | X | No intrusive debug in entire secure world is possible. Any debug request, breakpoints, watchpoints, and other mechanism to enter debug state are ignored in entire secure world. |
| 1 | 0 | X | Debug in entire secure world is possible |
| 1 | 1 | 0 | Debug in secure user-mode only. Any debug request, breakpoints, watchpoints, and other mechanism to enter debug state are taken into account in user mode only. (Breakpoints and watchpoints linked or not to a thread ID are taken into account). Access in debug is restricted to what secure user can have access to. |
| 1 | 1 | 1 | Debug is possible only in some particular threads. In that case only thread-aware breakpoints and watchpoints linked to a thread ID are taken into account to enter debug state. Each thread can moreover debug its own code, and only its own code. |

Figure 69A

| CP14 bits in Debug and Status Control register | | | meaning |
|--|-----------------------------------|--------------------------------------|--|
| Secure trace enable bit | Secure user-mode debug enable bit | Secure thread-aware debug enable bit | |
| 0 | X | X | No observable debug in entire secure world is possible. Trace module (ETM) must not trace internal core activity. |
| 1 | 0 | X | Trace in entire secure world is possible |
| 1 | 1 | 0 | Trace is possible when the core is in secure user-mode only. |
| 1 | 1 | 1 | Trace is possible only when the core is executing some particular threads in secure user mode. Particular hardware must be dedicated for this, or re-use breakpoint register pair: Context ID match must enable trace instead of entering debug state. |

Figure 69B

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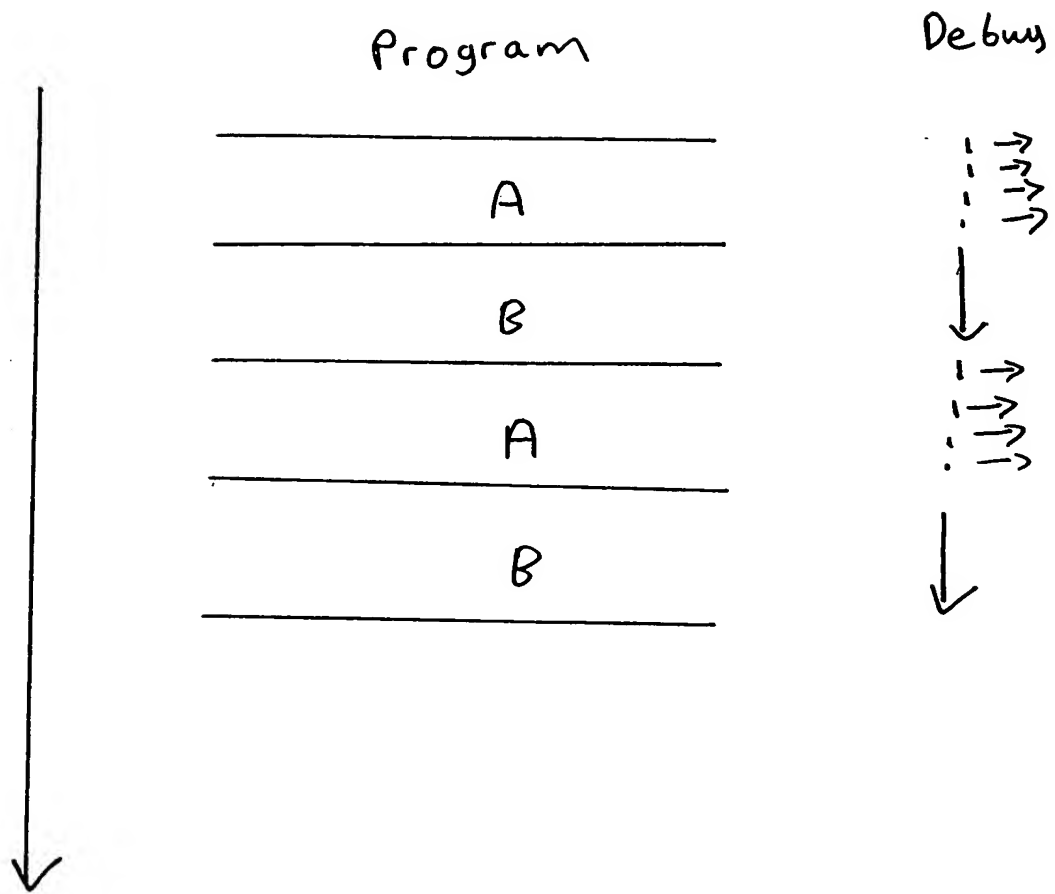


Figure 70

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| Method of entry | Entry when in non-secure world | entry when in secure world |
|---------------------------------|--|---|
| Breakpoint hits | Non-secure prefetch abort handler | secure prefetch abort handler |
| Software breakpoint instruction | Non-secure prefetch abort handler | secure prefetch abort handler |
| Vector trap breakpoint | Disabled for non-secure data abort and non-secure prefetch abort interruptions. For other non-secure exceptions, prefetch abort. | Disabled for secure data abort and secure prefetch abort exceptions ⁽¹⁾ . For other exceptions, secure prefetch abort. |
| Watchpoint hits | Non-secure data abort handler | secure data abort handler |
| Internal debug request | Debug state in halt mode | debug state in halt mode |
| External debug request | Debug state in halt mode | debug state in halt mode |

(1) see information on vector trap register, :

(2) Note that when external or internal debug request is asserted, the core enters halt mode and not monitor mode.

Figure 71A

| Method of entry | Entry in non-secure world | entry in secure world |
|---|--|------------------------------------|
| Breakpoint hits | Non-secure prefetch abort handler | breakpoint ignored |
| Software breakpoint instruction | Non-secure prefetch abort handler | instruction ignored ⁽¹⁾ |
| Vector trap breakpoint | Disabled for non-secure data abort and non-secure prefetch abort interruptions. For others interruption non-secure prefetch abort. | breakpoint ignored |
| Watchpoint hits | Non-secure data abort handler | watchpoint ignored |
| Internal debug request | Debug state in halt mode | request ignored |
| External debug request | Debug state in halt mode | request ignored |
| Debug re-entry from system speed access | not applicable | not applicable |

⁽¹⁾ As substitution of BKPT instruction in secure world from non-secure world is not possible, non-secure abort must handle the violation.

Figure 71B